

Most of the presentation is based on the forthcoming book:



## Homotopy type theory

Collaborative effort lead by Awodey, Coquand, Voevodsky at Institute for Advanced Study Forthcoming book, library of formal proofs.

Towards a new practical foundation for mathematics. Closer to mathematical practice, inherent treatment of equivalences.

Towards a new design of proof assistants: Proof assistant with a clear semantics, guiding the addition of new features.

Concise computer proofs.

## Two generalizations of Sets

To keep track of isomorphisms we want to generalize sets to groupoids (categories with all morphisms invertible), 2-groupoids (add coherence conditions for associativity),  $\dots$ ,  $\infty$ -groupoids  $\infty$ -groupoids are modeled by Kan simplicial sets. (Grothendieck homotopy hypothesis)



## Topos theory

[ Picture of blind men and the elephant. ]

## Topos theory

A topos is like:

- a category of sheaves on a site
- a category with finite limits and power-objects
- a generalized space
- a semantics for intuitionistic formal systems

# Type theory

Type theory is

- a foundation for constructive mathematics, an abstract set theory (ΠΣ).
- a calculus for proofs
- an abstract programming language
- a system for developing computer proofs

Examples: *nat*, *nat* × *nat*, *vector* :=  $\Sigma_{n:nat}$ list(*n*), *x* = *y*.

## Higher topos theory

A higher topos is like:

- ▶ a model category which is Quillen equivalent to simplicial PSh(C)<sub>S</sub> for some model site (C, S).
- a generalized space (presented by homotopy types)
- a semantics for Martin-Löf type theory with univalence and higher inductive types ??
- a place for abstract homotopy theory
- a place for abstract algebraic topology

## Envisioned applications

Type theory with univalence and higher inductive types as the internal language for higher topos theory?

- higher categorical foundation of mathematics
- framework for formalization of mathematics internalizes reasoning with isomorphisms
- expressive programming language
- language for synthetic pre-quantum physics (like Bohrification) Schreiber/Shulman

Here: develop mathematics in this framework.

## Homotopy Type Theory

The homotopical interpretation of type theory is that we think of:

- types as spaces
- dependent types as fibrations (continuous families of types)
- identity types as path spaces

We define homotopy between functions  $A \to B$  by:  $f \sim g :\equiv \prod_{(x:A)} f(x) =_B g(x)$ . The function extensionality principle asserts that the canonical function  $(f =_{A \to B} g) \to (f \sim g)$  is an equivalence.

#### (homotopy type) theory = homotopy (type theory)

The hierarchy of complexity

#### Definition

We say that a type A is contractible if there is an element of type

$$\operatorname{isContr}(A) :\equiv \sum_{(x:A)} \prod_{(y:A)} x =_A y$$

Contractible types are said to be of level -2.

#### Definition

We say that a type A is a mere proposition if there is an element of type

$$\operatorname{isProp}(A) :\equiv \prod_{x,y:A} \operatorname{isContr}(x =_A y)$$

Mere propositions are said to be of level -1.

# The hierarchy of complexity

#### Definition

We say that a type A is a set if there is an element of type

$$\mathsf{isSet}(A) :\equiv \prod_{x,y:A} \mathsf{isProp}(x =_A y)$$

Sets are said to be of level 0.

#### Definition

Let A be a type. We define

$$\mathsf{is-}(-2)-\mathsf{type}(A) :\equiv \mathsf{isContr}(A)$$
  
 $\mathsf{is-}(n+1)-\mathsf{type}(A) :\equiv \prod_{x,y:A} \mathsf{is-}n-\mathsf{type}(x =_A y)$ 

## Equivalence

#### A good (homotopical) definition of equivalence is:

$$\prod_{b:B} \text{ isContr} \left( \sum_{(a:A)} (f(a) =_B b) \right)$$

## The identity type of the universe

The univalence axiom describes the identity type of the universe Type. Recall that there is a canonical function

$$(A =_U B) \to (A \simeq B)$$

The univalence axiom: this function is an equivalence.

- The univalence axiom formalizes the informal practice of substituting a structure for an isomorphic one.
- It implies function extensionality
- It is used to reason about higher inductive types

Voevodsky: The univalence axiom holds in Kan simplicial sets.

#### Direct consequences

Univalence implies:

- logically equivalent propositions are equal
- isomorphic Sets are equal all definable type theoretical constructions respect isomorphisms

#### Theorem (Structure invariance principle)

*Isomorphic structures (monoids, groups,...) may be identified.* Informal in Bourbaki.

# HITs

Higher inductive types were conceived by Bauer, Lumsdaine, Shulman and Warren.

The first examples of higher inductive types include:

- The interval
- The circle
- Propositional reflection

It was shown that:

- Having the interval implies function extensionality.
- The fundamental group of the circle is  $\mathbb{Z}$ .

Higher inductive types internalize colimits.

Ordinary inductive types are introduced with

- 1. basic constructors
- 2. from which we derive an induction principle.

The induction principle is formulated dependently:

- 1. it tells us under what condition there exists a term of type  $\prod_{(x:W)} P(X)$  given a dependent type P over the inductively defined type W.
- 2. the dependency of the induction principle ensures the uniqueness part of the universal.

## Higher inductive types

Inductive types/free algebra (nat, list) introduce new objects.

```
\begin{array}{l} \mbox{Inductive nat}: \mbox{Type} := \\ O: \mbox{nat} \\ \mid S: \mbox{nat} \rightarrow \mbox{nat} \end{array}
```

With higher inductive types, we allow paths among the basic constructors. For example:

The interval I has basic constructors

 $0_I, 1_I : I$  and  $seg : 0_I =_I 1_I$ .

► The circle  $S^1$  has basic constructors base :  $S^1$  and loop : base  $=_{S^1}$  base.

With paths among the basic constructors, the induction principle becomes more complicated.

The induction principle describes a condition under which we can prove a property P(x) for all x in the inductively defined type.

# Squash

```
Squash equates all terms in a type
Higher inductive definition:
Inductive squash (A : Type) : Type :=
| inhab : A \rightarrow squash A
| inhab_path : forall (x y: squash A), x = y
Reflection into the mere propositions
```

Logic

Set theoretic foundation is formulated in first order logic. In type theory logic can be defined, propositions as (-1)-types:

Т	:=	1
$\perp$	:=	0
$P \wedge Q$	:=	P  imes Q
$P \Rightarrow Q$	:=	P  ightarrow Q
$P \Leftrightarrow Q$	:=	P = Q
$\neg P$	:=	$P  ightarrow {f 0}$
$P \lor Q$	:=	$\ P+Q\ $
$\forall (x : A). P(x)$	:≡	$\prod_{x:A} P(x)$
$\exists (x : A). P(x)$	:=	$\left\ \sum_{x:A} P(x)\right\ $

models constructive logic, not axiom of choice.

#### Lemma

Suppose  $P : A \to \text{Type}$  is a family of types, let  $p : x =_A y$  and let u : P(x). Then there is a term  $p_*(u) : P(y)$ , called the transportation of u along p.

#### Lemma

Suppose  $f : \prod_{(x:A)} P(x)$  is a dependent function, and let  $p : x =_A y$ . Then there is a path  $f(p) : p_*(f(x)) =_{P(y)} f(y)$ .

In the case of the interval, we see that in order for a function  $f : \prod_{(x:l)} P(x)$  to exist, we must have

$$f(0_{I}) : P(0_{I})$$
  

$$f(1_{I}) : P(1_{I})$$
  

$$f(seg) : seg_{*}(f(0_{I})) =_{P(1_{I})} f(1_{I})$$

#### Induction with the interval

The induction principle for the interval is that for every  $P: I \rightarrow \text{Type}$ , if there are

•  $u: P(0_I)$  and  $v: P(1_I)$ 

• 
$$p: seg_*(u) =_{P(1_I)} v$$

then there is a function  $f : \prod_{(x:I)} P(x)$  with

• 
$$f(0_I) :\equiv u$$
 and  $f(1_I) :\equiv v$ 

• 
$$f(seg) = p$$
.

#### Induction with the circle

The induction principle for the circle is that for every  $P:\mathbb{S}^1\to \mathsf{Type},$  if there are

▶ u : P(base)

• 
$$p: loop_*(u) =_{P(base)} u$$

then there is a function  $f : \prod_{(x:\mathbb{S}^1)} P(x)$  with

• 
$$f(base) :\equiv u$$

• 
$$f(loop) = p$$
.

## Using univalence to reason about HITs

How do we use univalence to reason about HITs?

- Suppose we have a HIT W.
- ▶ and we want to describe a property  $P: W \rightarrow \mathsf{Type}$ .
- for the point constructors of W we have to give types.
- ▶ for the path constructors of W we have to give paths between those types
- by univalence, it suffices to give equivalences between those types.

Suppose, in our inductive type W we have  $p : x =_W y$  and  $P(x) :\equiv A$  and  $P(y) :\equiv B$  and to p we have assigned the equivalence  $e : A \simeq B$ . Then transporting along p computes as applying the equivalence e.

## The universal cover, computing base $=_{\mathbb{S}^1}$ base



## The universal cover, computing base $=_{\mathbb{S}^1}$ base

With this idea, we can construct the universal cover of the circle:  $C: \mathbb{S}^1 \to \text{Type.}$  Our goal is to use C to show that

 $(\mathsf{base} =_{\mathbb{S}^1} \mathsf{base}) \simeq \mathbb{Z}.$ 

We define  $C : \mathbb{S}^1 \to \mathsf{Type}$  by:

- $C(base) :\equiv \mathbb{Z}$
- To transport along loop we apply the equivalence succ : Z → Z.

#### Theorem

The cover C has the property that

```
\operatorname{isContr}\left(\sum_{(x:\mathbb{S}^1)} C(x)\right)
```

' $\mathbb{R}$  is contractible'

Before we prove the theorem let us indicate why it is useful.

- Suppose A, a : A is a type and  $P : A \rightarrow$  Type.
- there is a term of P(a).
- and  $\sum_{(x:A)} P(x)$  is contractible.

Note that

• 
$$\sum_{(x:A)} x =_A a$$
 is contractible as well

• by the assumption P(a), there exists a function

$$f(x):(x=_A a) \rightarrow P(x)$$

for every x : A.

Theorem  
If 
$$f : \prod_{(x:A)} P(x) \to Q(x)$$
 induces an equivalence  
 $(\sum_{(x:A)} P(x)) \to (\sum_{(x:A)} Q(x)),$ 

then each  $f(x) : P(x) \rightarrow Q(x)$  is an equivalence.

Hence under the above assumptions we obtain that

$$P(x) \simeq (x =_A a)$$

In particular, the theorem about the universal cover has the corollary that

$$C(x) \simeq (x =_{\mathbb{S}^1} base)$$

Theorem The cover C has the property that

 $\operatorname{isContr}\left(\sum_{(x:\mathbb{S}^1)} C(x)\right)$ 

(base; 0) is the center of contraction and

$$\alpha: \prod_{(k:\mathbb{Z})} \sum_{(p:\mathsf{base}=_{\mathbb{S}^1}\mathsf{base})} p_*(k) =_{\mathbb{Z}} 0.$$

With some calculations:

Theorem (base  $=_{\mathbb{S}^1}$  base)  $\simeq \mathbb{Z}$ . Fundamental group of the circle is  $\mathbb{Z}$ . The proof is by induction on  $\mathbb{S}^1$ .

#### Formal proofs

This theorem has a concise computer proof. Likewise, the following has been done:

- total space of Hopf fibration
- computing homotopy groups upto  $\pi_4(S^3)$
- Freudenthal suspension theorem
- van Kampen theorem
- James construction
- ▶ ...

Most proofs are computer formalized, with short proofs.

#### Quotients

```
Towards sets in homotopy type theory.
Voevodsky: univalence provides quotients.
Quotients can also be defined as a higher inductive type
Inductive Quot (A : Type) (R:rel A) : Type :=
| quot : A \rightarrow Quot A
| quot_path : forall x y, (R x y), quot x = quot y
| _ :isset (Quot A).
```

We verified the universal properties of quotients.

# Modelling set theory

#### Theorem (Rijke,S)

0-Type is a  $\Pi W$ -pretopos (constructive set theory).

This is important for computer verification.

Assuming AC, we have a well-pointed boolean elementary topos with choice (Lawvere set theory).

Define the cumulative hierarchy  $\emptyset, P(\emptyset), \ldots, P(V_{\omega}), \ldots,$ 

by higher induction. Then V is a model of constructive set theory.

#### Theorem

Assuming AC, V models ZFC.

We have retrieved the old foundation.

## Subobject classifier



Prop classifies monos into *A* Equivalence between predicates and subsets.

## **Object classifier**

 $Fam(A) := \{(I, \alpha) \mid I : Type, \alpha : I \rightarrow A\}$  (slice cat)  $Fam(A) \cong A \rightarrow Type$ (Grothendieck construction, using univalence)



 $\mathsf{Type}_{\bullet} = \{(B, x) \mid B : \mathsf{Type}, x : B\}$ 

Classifies all maps into A + group action of isomorphisms Crucial construction in  $\infty$ -toposes.

Proper treatment of Grothendieck universes from set theory.

# 1-Category theory

Type of objects. Hom-set (0-Type) between any two elements. Isomorphic objects objects are equal. 'Rezk complete categories.'

#### Theorem

 $F: A \rightarrow B$  is an equivalence of categories iff it is an isomorphism.

Generalization of the Structure Identity Principle

Every pre-category has a Rezk completion.

## Towards elementary higher topos theory

(Homotopy) limits can be defined.

We can define all 1-dimensional colimits using HITs.

Seems to generalize to *n*-dimensional colimits.

Rijke,S: 1-dimensional internal version of:

Left fibrations over a sSet S are equivalent to functors to the  $\infty\text{-cat}$  of spaces.

Using an internal model construction.

#### Theorem (Rijke,S)

Descent: For a diagram D, there is an equivalence:

```
equiFib(D) \cong colim(D) \rightarrow Type
```

## Towards elementary higher topos theory

Truncations, localization from higher topos theory can be captured as a modal operator  $\circ$  from logic. Natural generalization of *n*-truncations.

We want also: sheaf models for type theory and programming semantics.

## Stable orthogonal factorization system

Every modality  $\circ$  defines a stable factorization system ( $\mathcal{E}_{\circ}, \mathcal{M}_{\circ}$ ) with:

$$\mathcal{E}_{\circ}(f) \equiv \prod(b:B), \text{ isContr}(\circ hFiber(f,b)).$$

and  $\mathcal{M}_\circ$  the class of functions all of which fibers are modal, modal functions for short.

For -1-trunction, we get epi-mono-factorization.

For *n*-truncation, we show that there is a stable orthogonal factorization system  $(\mathcal{E}, \mathcal{M})$  where  $\mathcal{E}$  is the class of *n*-connected functions and  $\mathcal{M}$  is the class of *n*-truncated functions.

## Towards elementary higher topos theory

A modality  $\circ$  is lex if the functor  $\circ$  preserves pullbacks. They correspond to reflective subtoposes.

#### Theorem (Shulman)

*Every Lawvere-Tierney topology on* Prop *extends to a (minimal) lex modality on* Type.

# Conclusion

Forthcoming book, library of formal proofs.

Towards a new practical foundation for mathematics based on higher topos theory. Closer to mathematical practice, less ad hoc encodings.

Towards a new design of proof assistants, programming languages: Proof assistant with a clear semantics, guiding the addition of new features.

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