

Algoritmer og Datastrukturer 2

Gerth Stølting Brodal

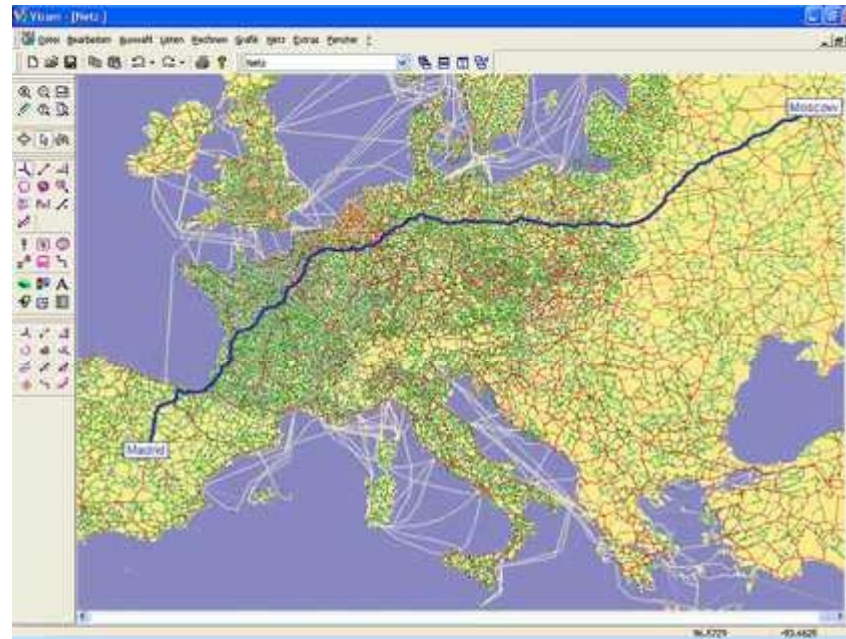
Korteste Veje
[CLRS, kapitel 24, 25.1-25.2]



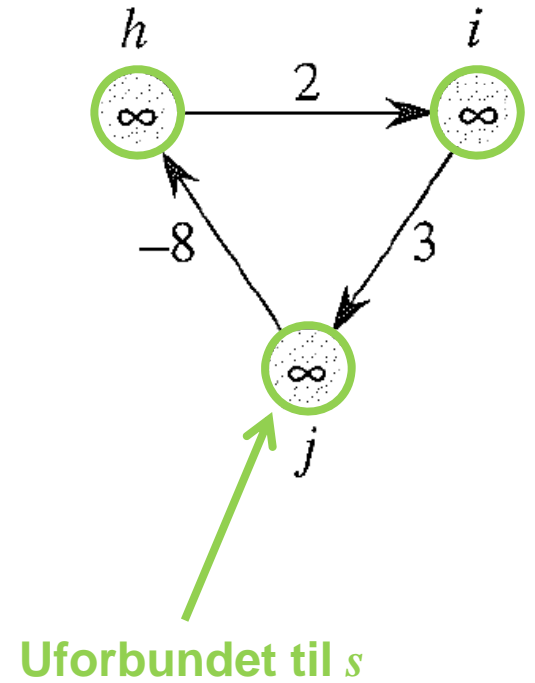
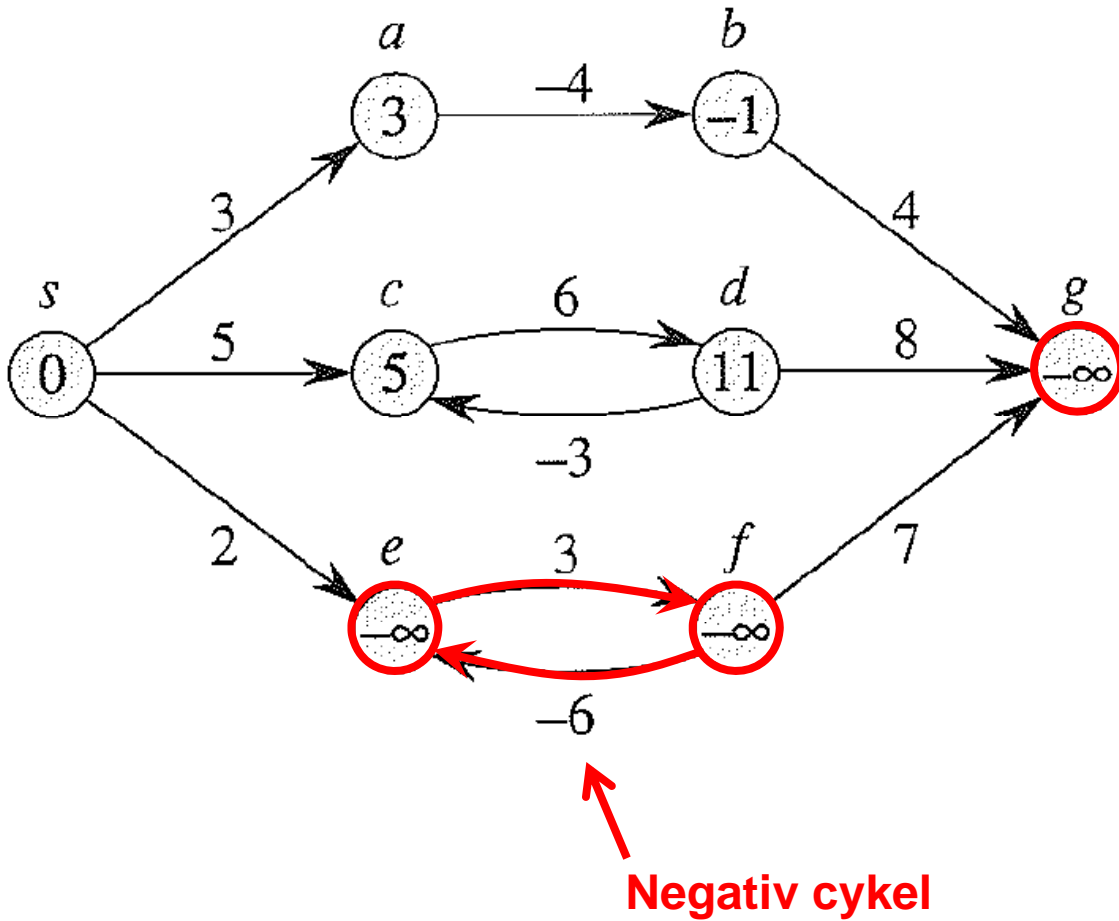
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Kort over Vest-Europa

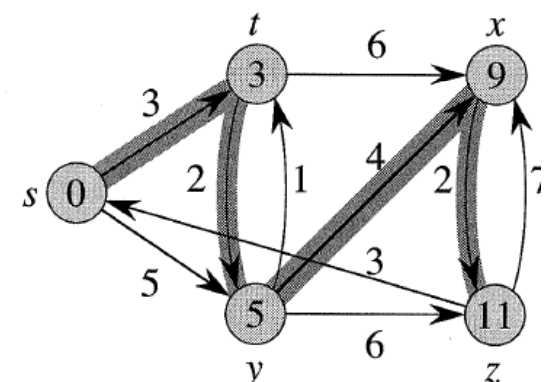
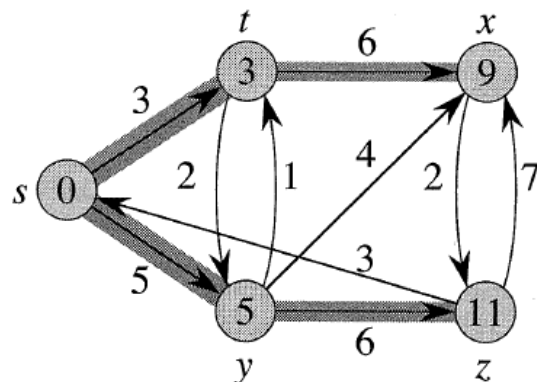
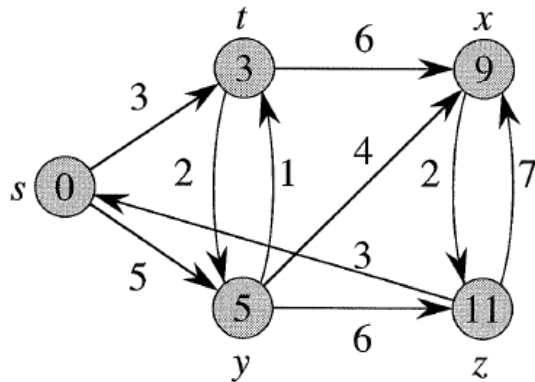
- 18.029.721 knuder
- 42.199.587 orienterede kanter



Eksempel: Korteste veje fra s



Eksempel: Korteste veje træer

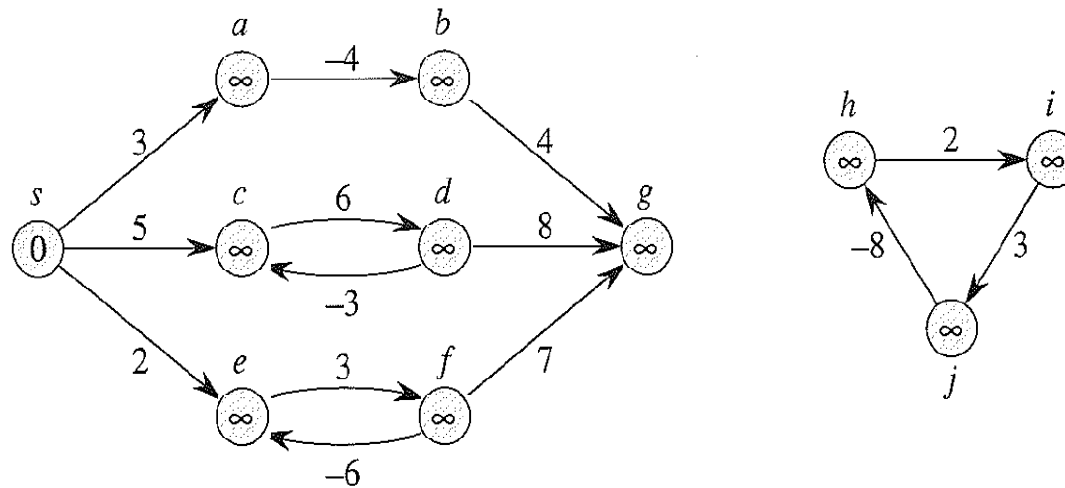


2 forskellige korteste veje træer der repræsenterer stier fra s med samme længde

Korteste Veje Estimator : Initialisering

INITIALIZE-SINGLE-SOURCE(G, s)

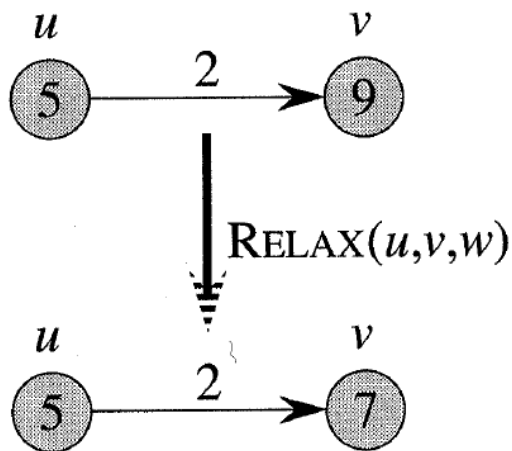
- 1 **for** each vertex $v \in G.V$
- 2 $v.d = \infty$
- 3 $v.\pi = \text{NIL}$
- 4 $s.d = 0$



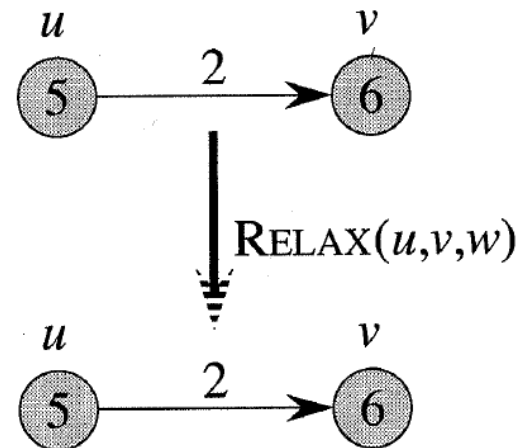
Korteste Veje Estimer : Relax

RELAX(u, v, w)

- 1 **if** $v.d > u.d + w(u, v)$
- 2 $v.d = u.d + w(u, v)$
- 3 $v.\pi = u$



**Kortere afstand
til v fundet**



**Forbedrer ikke
afstanden til v**

Bellman-Ford:

Korteste Veje i Grafer med Negative Vægte

BELLMAN-FORD(G, w, s)

1 INITIALIZE-SINGLE-SOURCE(G, s)

2 **for** $i = 1$ **to** $|G.V| - 1$

3 **for** each edge $(u, v) \in G.E$

4 RELAX(u, v, w)

5 **for** each edge $(u, v) \in G.E$

6 **if** $v.d > u.d + w(u, v)$

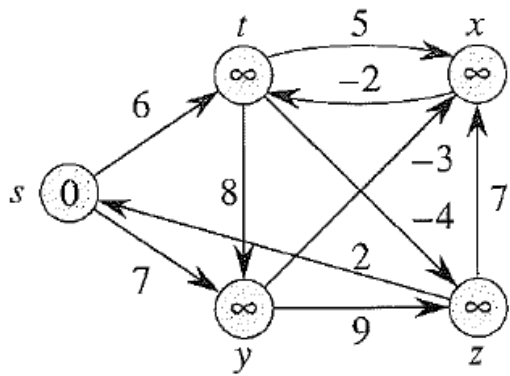
7 **return** FALSE

8 **return** TRUE

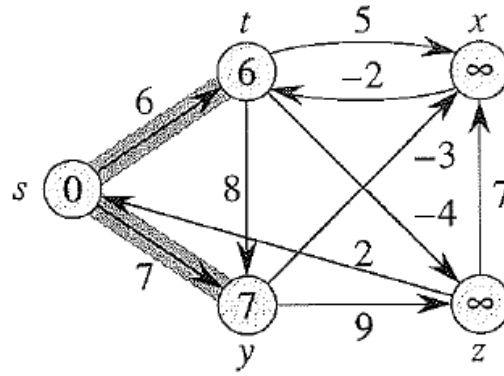
Check for
negativ
cykel

Tid $O(nm)$

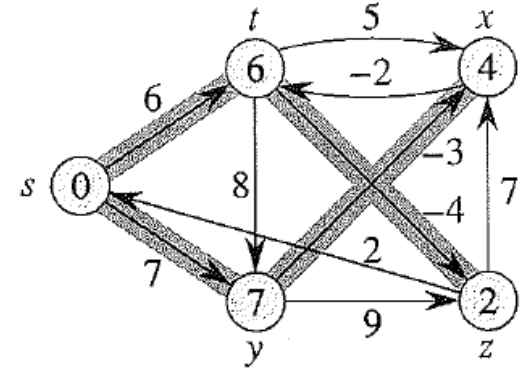
Bellman-Ford: Eksempel



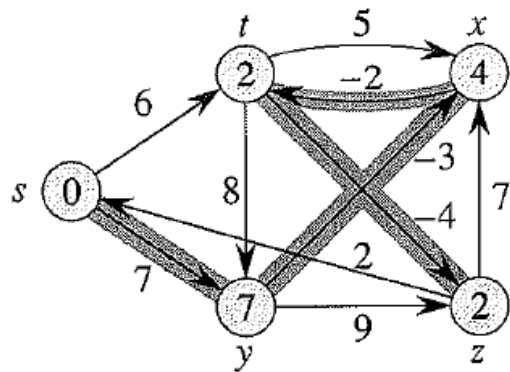
(a)



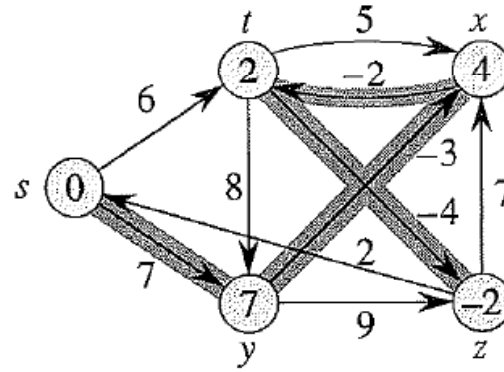
(b)



(c)



(d)



(e)

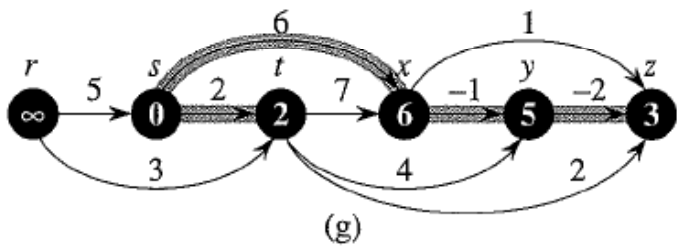
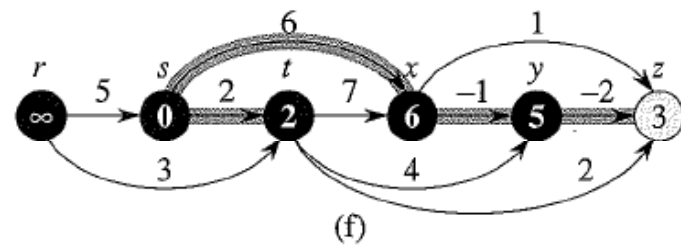
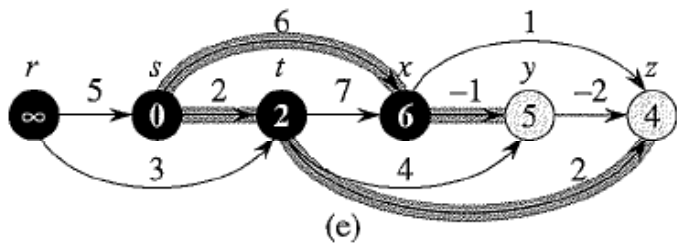
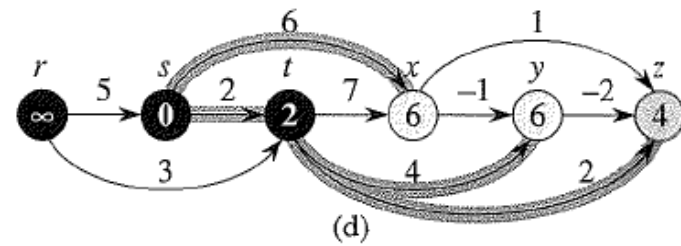
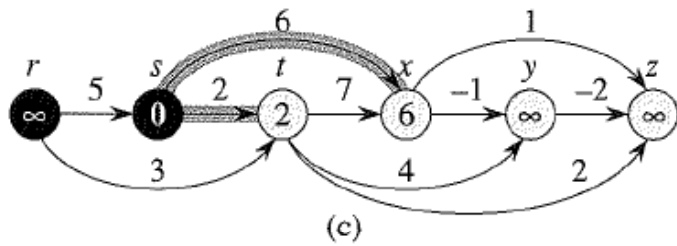
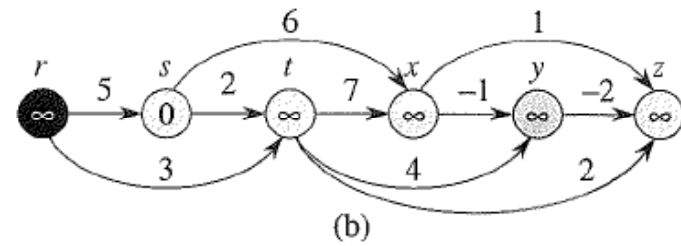
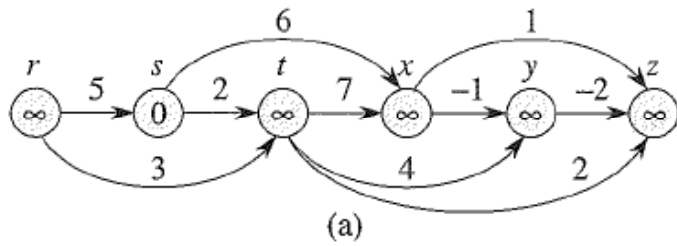
Korteste Veje i Acycliske Grafer

DAG-SHORTEST-PATHS(G, w, s)

- 1 topologically sort the vertices of G
- 2 INITIALIZE-SINGLE-SOURCE(G, s)
- 3 **for** each vertex u , taken in topologically sorted order
- 4 **for** each vertex $v \in G.Adj[u]$
- 5 RELAX(u, v, w)

Tid $O(n+m)$

Acykliske Grafer : Eksempel



Dijkstra:

Korteste Veje i Grafer uden Negative Vægte

DIJKSTRA(G, w, s)

1 INITIALIZE-SINGLE-SOURCE(G, s)

2 $S = \emptyset$

3 $Q = G.V$

$Q =$ prioritets kø (besøger knuderne
efter stigende afstand fra s)

4 **while** $Q \neq \emptyset$

5 $u = \text{EXTRACT-MIN}(Q)$

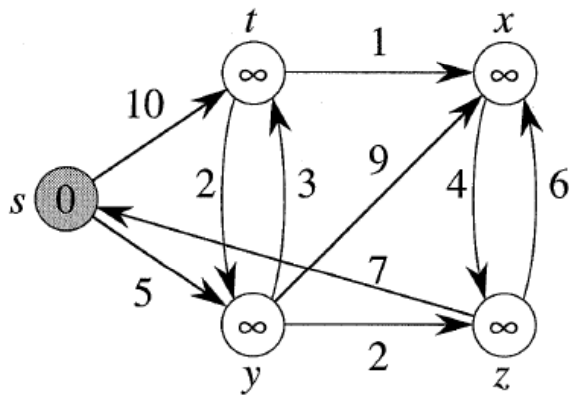
6 $S = S \cup \{u\}$

7 **for** each vertex $v \in G.Adj[u]$

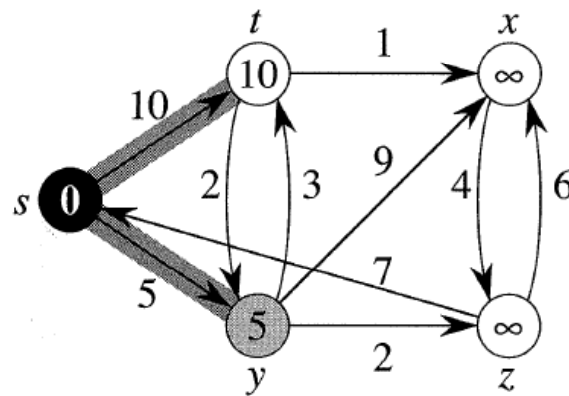
8 RELAX(u, v, w)

Tid $O((n+m) \cdot \log n)$
eller $O(n^2+m)$

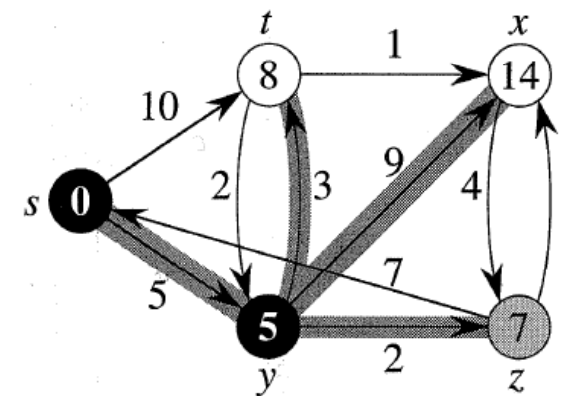
Dijkstra : Eksempel



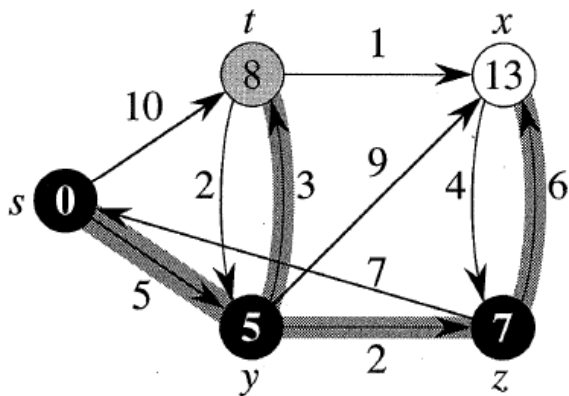
(a)



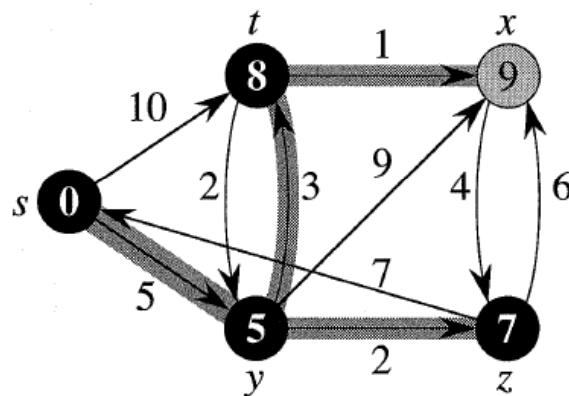
(b)



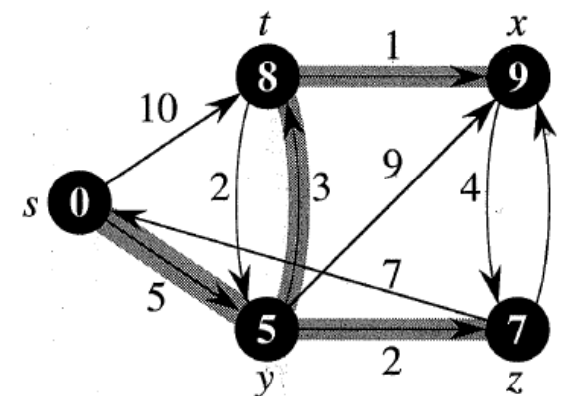
(c)



(d)



(e)



(f)

Opsummering

		SSSP En-til-alle korteste veje
Acykliske grafer (positive og negative vægte)		$O(n+m)$
Generelle grafer	Kun positive vægte	Dijkstra $O((n+m) \cdot \log n)$ $O(n^2+m)$
	Positive og negative vægte	Bellman-Ford $O(m \cdot n)$

Relaxer hver kant præcis én gang

Korteste Veje mellem alle Par af Knude

PRINT-ALL-PAIRS-SHORTEST-PATH(Π, i, j)

1 **if** $i == j$

2 print i

3 **elseif** $\pi_{ij} == \text{NIL}$

4 print “no path from” i “to” j “exists”

5 **else** PRINT-ALL-PAIRS-SHORTEST-PATH(Π, i, π_{ij})

6 print j

EXTEND-SHORTEST-PATHS (L, W)

```
1   $n = L.rows$ 
2  let  $L' = (l'_{ij})$  be a new  $n \times n$  matrix
3  for  $i = 1$  to  $n$ 
4      for  $j = 1$  to  $n$ 
5           $l'_{ij} = \infty$ 
6          for  $k = 1$  to  $n$ 
7               $l'_{ij} = \min(l'_{ij}, l_{ik} + w_{kj})$ 
8  return  $L'$ 
```

Tid $O(n^3)$

SQUARE-MATRIX-MULTIPLY(A, B)

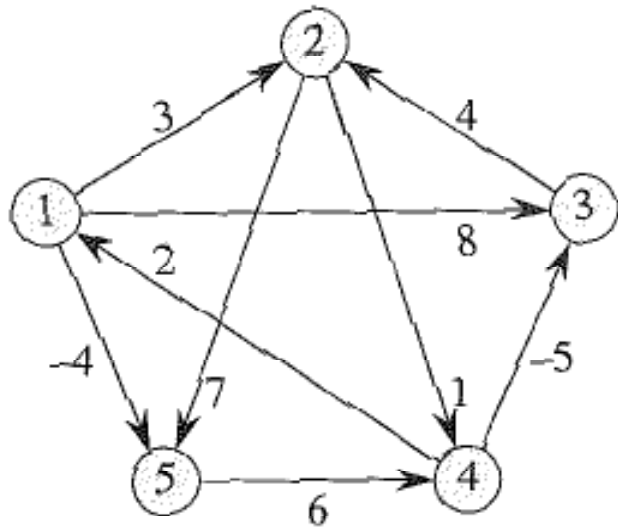
```
1   $n = A.rows$ 
2  let  $C$  be a new  $n \times n$  matrix
3  for  $i = 1$  to  $n$ 
4      for  $j = 1$  to  $n$ 
5           $c_{ij} = 0$ 
6          for  $k = 1$  to  $n$ 
7               $c_{ij} = c_{ij} + a_{ik} \cdot b_{kj}$ 
8  return  $C$ 
```

Tid $O(n^3)$

SLOW-ALL-PAIRS-SHORTEST-PATHS (W)

```
1   $n = W.rows$ 
2   $L^{(1)} = W$ 
3  for  $m = 2$  to  $n - 1$ 
4      let  $L^{(m)}$  be a new  $n \times n$  matrix
5       $L^{(m)} = \text{EXTEND-SHORTEST-PATHS}(L^{(m-1)}, W)$ 
6  return  $L^{(n-1)}$ 
```

Tid $O(n^4)$



$$L^{(1)} = \begin{pmatrix} 0 & 3 & 8 & \infty & -4 \\ \infty & 0 & \infty & 1 & 7 \\ \infty & 4 & 0 & \infty & \infty \\ 2 & \infty & -5 & 0 & \infty \\ \infty & \infty & \infty & 6 & 0 \end{pmatrix}$$

$$L^{(2)} = \begin{pmatrix} 0 & 3 & 8 & 2 & -4 \\ 3 & 0 & -4 & 1 & 7 \\ \infty & 4 & 0 & 5 & 11 \\ 2 & -1 & -5 & 0 & -2 \\ 8 & \infty & 1 & 6 & 0 \end{pmatrix}$$

$$L^{(3)} = \begin{pmatrix} 0 & 3 & -3 & 2 & -4 \\ 3 & 0 & -4 & 1 & -1 \\ 7 & 4 & 0 & 5 & 11 \\ 2 & -1 & -5 & 0 & -2 \\ 8 & 5 & 1 & 6 & 0 \end{pmatrix}$$

$$L^{(4)} = \begin{pmatrix} 0 & 1 & -3 & 2 & -4 \\ 3 & 0 & -4 & 1 & -1 \\ 7 & 4 & 0 & 5 & 3 \\ 2 & -1 & -5 & 0 & -2 \\ 8 & 5 & 1 & 6 & 0 \end{pmatrix}$$

FASTER-ALL-PAIRS-SHORTEST-PATHS (W)

```
1   $n = W.rows$ 
2   $L^{(1)} = W$ 
3   $m = 1$ 
4  while  $m < n - 1$ 
5      let  $L^{(2m)}$  be a new  $n \times n$  matrix
6       $L^{(2m)} = \text{EXTEND-SHORTEST-PATHS}(L^{(m)}, L^{(m)})$ 
7       $m = 2m$ 
8  return  $L^{(m)}$ 
```

Tid $O(n^3 \cdot \log n)$

Floyd-Warshall

FLOYD-WARSHALL(W)

1 $n = W.rows$

2 $D^{(0)} = W$

3 **for** $k = 1$ **to** n

4 let $D^{(k)} = (d_{ij}^{(k)})$ be a new $n \times n$ matrix

5 **for** $i = 1$ **to** n

6 **for** $j = 1$ **to** n

7 $d_{ij}^{(k)} = \min(d_{ij}^{(k-1)}, d_{ik}^{(k-1)} + d_{kj}^{(k-1)})$

8 **return** $D^{(n)}$

korteste vej fra i til j der
kun besøger knuder $\leq k$

Tid $O(n^3)$

Transitive Lukning

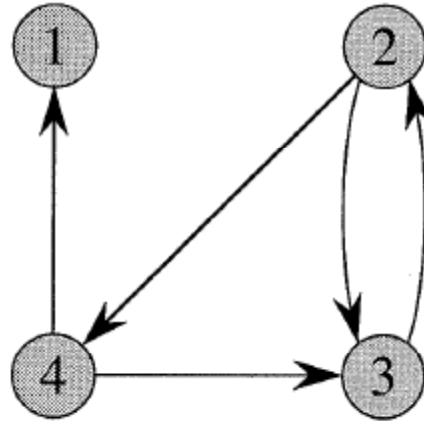
TRANSITIVE-CLOSURE(G)

```
1   $n = |G.V|$ 
2  let  $T^{(0)} = (t_{ij}^{(0)})$  be a new  $n \times n$  matrix
3  for  $i = 1$  to  $n$ 
4      for  $j = 1$  to  $n$ 
5          if  $i == j$  or  $(i, j) \in G.E$ 
6               $t_{ij}^{(0)} = 1$ 
7          else  $t_{ij}^{(0)} = 0$ 
8  for  $k = 1$  to  $n$ 
9      let  $T^{(k)} = (t_{ij}^{(k)})$  be a new  $n \times n$  matrix
10     for  $i = 1$  to  $n$ 
11         for  $j = 1$  to  $n$ 
12              $t_{ij}^{(k)} = t_{ij}^{(k-1)} \vee (t_{ik}^{(k-1)} \wedge t_{kj}^{(k-1)})$ 
13 return  $T^{(n)}$ 
```

findes der en vej fra i til j der kun besøger knuder $\leq k$

Tid $O(n^3)$

Transitive Lukning: Eksempel



$$T^{(0)} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 1 \\ 0 & 1 & 1 & 0 \\ 1 & 0 & 1 & 1 \end{pmatrix}$$

$$T^{(1)} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 1 \\ 0 & 1 & 1 & 0 \\ 1 & 0 & 1 & 1 \end{pmatrix}$$

$$T^{(2)} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 \\ 1 & 0 & 1 & 1 \end{pmatrix}$$

$$T^{(3)} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 \end{pmatrix}$$

$$T^{(4)} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 \end{pmatrix}$$

Opsummering

		SSSP En-til-alle korteste veje	APSP Alle-til-alle korteste veje
Acykliske grafer (positive og negative vægte)		$O(n+m)$	$O(n \cdot (n+m))$
Generelle grafer	Kun positive vægte	Dijkstra $O((n+m) \cdot \log n)$	Floyd-Warshall $O(n^3)$
	Positive og negative vægte	Bellman-Ford $O(m \cdot n)$	