

Algoritmer og Datastrukturer 2

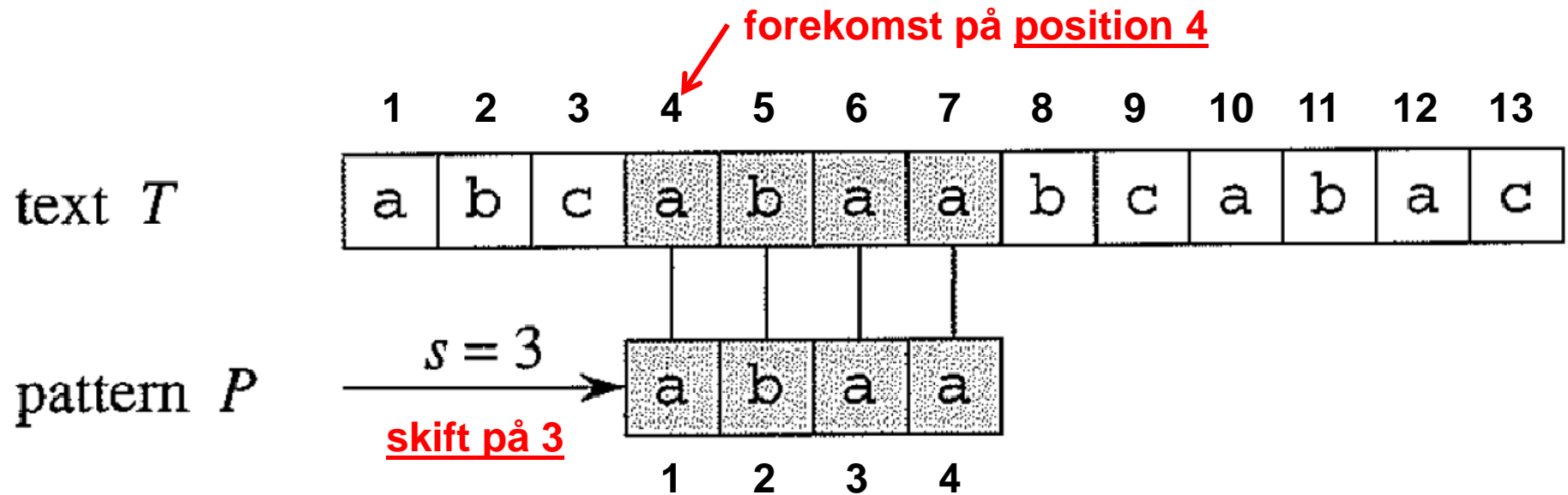
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Mønstergenkendelse [CLRS, kapitel 32.1-32.2, 32.4]



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Mønster genkendelse



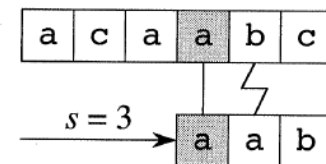
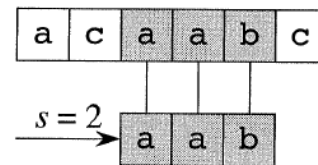
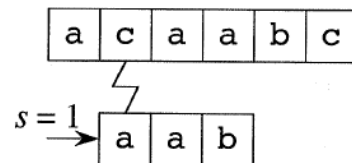
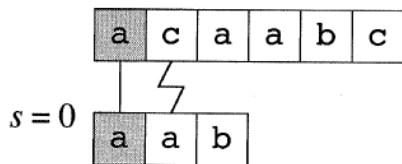
Input: Tekst T af længde n og mønster P af længde m

Output: Alle positioner i T hvor P forekommer

Naive Algorithm

NAIVE-STRING-MATCHER(T, P)

```
1  $n = T.length$ 
2  $m = P.length$ 
3 for  $s = 0$  to  $n - m$ 
4     if  $P[1..m] == T[s + 1..s + m]$ 
5         print "Pattern occurs with shift"  $s$ 
```



Rabin-Karp

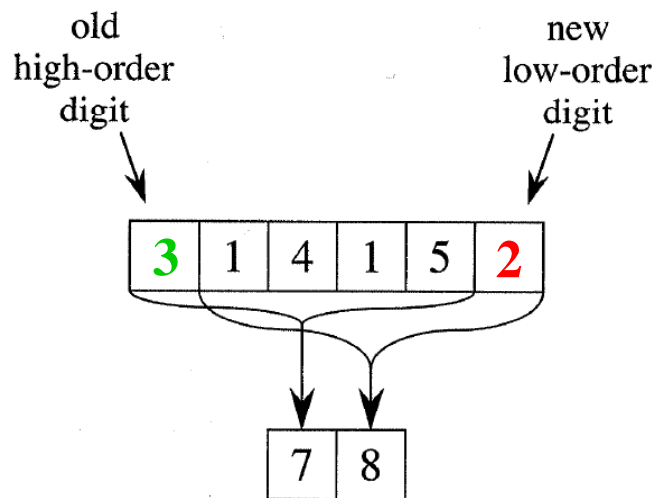
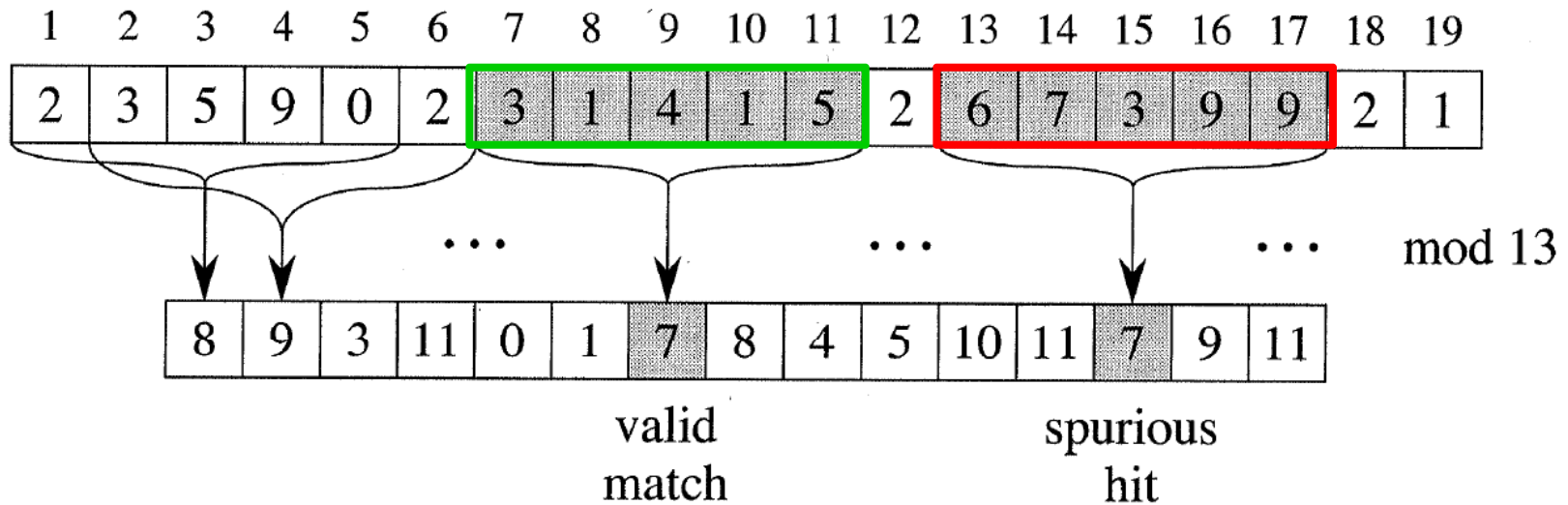
RABIN-KARP-MATCHER(T, P, d, q)

```

1   $n = T.length$ 
2   $m = P.length$ 
3   $h = d^{m-1} \bmod q$ 
4   $p = 0$ 
5   $t_0 = 0$ 
6  for  $i = 1$  to  $m$                                 // preprocessing
7       $p = (dp + P[i]) \bmod q$ 
8       $t_0 = (dt_0 + T[i]) \bmod q$ 
9  for  $s = 0$  to  $n - m$                                 // matching
10     if  $p == t_s$ 
11         if  $P[1..m] == T[s + 1..s + m]$ 
12             print "Pattern occurs with shift"  $s$ 
13     if  $s < n - m$ 
14          $t_{s+1} = (d(t_s - T[s + 1]h) + T[s + m + 1]) \bmod q$ 

```

Rabin-Karp: Eksempel



$$\begin{aligned}
 14152 &\equiv (31415 - 3 \cdot 10000) \cdot 10 + 2 \pmod{13} \\
 &\equiv (7 - 3 \cdot 3) \cdot 10 + 2 \pmod{13} \\
 &\equiv 8 \pmod{13}
 \end{aligned}$$

Knuth-Morris-Pratt

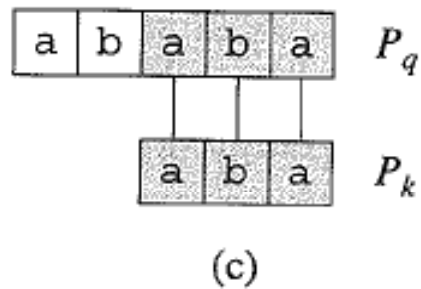
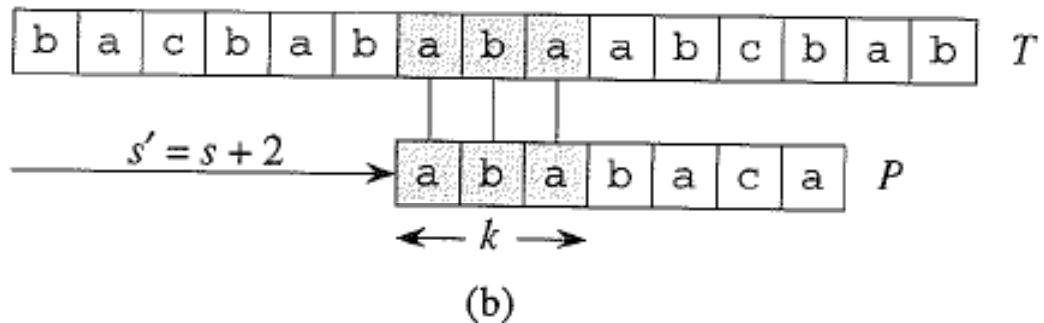
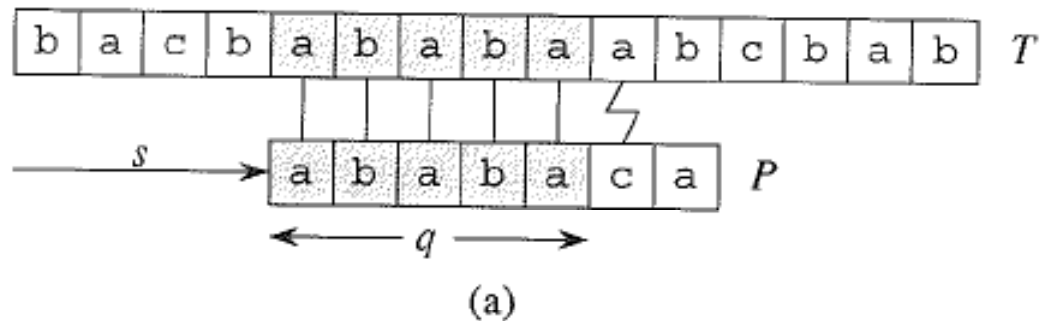
KMP-MATCHER(T, P)

```

1   $n = T.length$ 
2   $m = P.length$ 
3   $\pi = \text{COMPUTE-PREFIX-FUNCTION}(P)$ 
4   $q = 0$  // number of characters matched
5  for  $i = 1$  to  $n$  // scan the text from left to right
6      while  $q > 0$  and  $P[q + 1] \neq T[i]$ 
7           $q = \pi[q]$  // next character does not match
8      if  $P[q + 1] == T[i]$ 
9           $q = q + 1$  // next character matches
10     if  $q == m$  // is all of  $P$  matched?
11         print "Pattern occurs with shift"  $i - m$ 
12          $q = \pi[q]$  // look for the next match

```

Knuth-Morris-Pratt: Eksempel



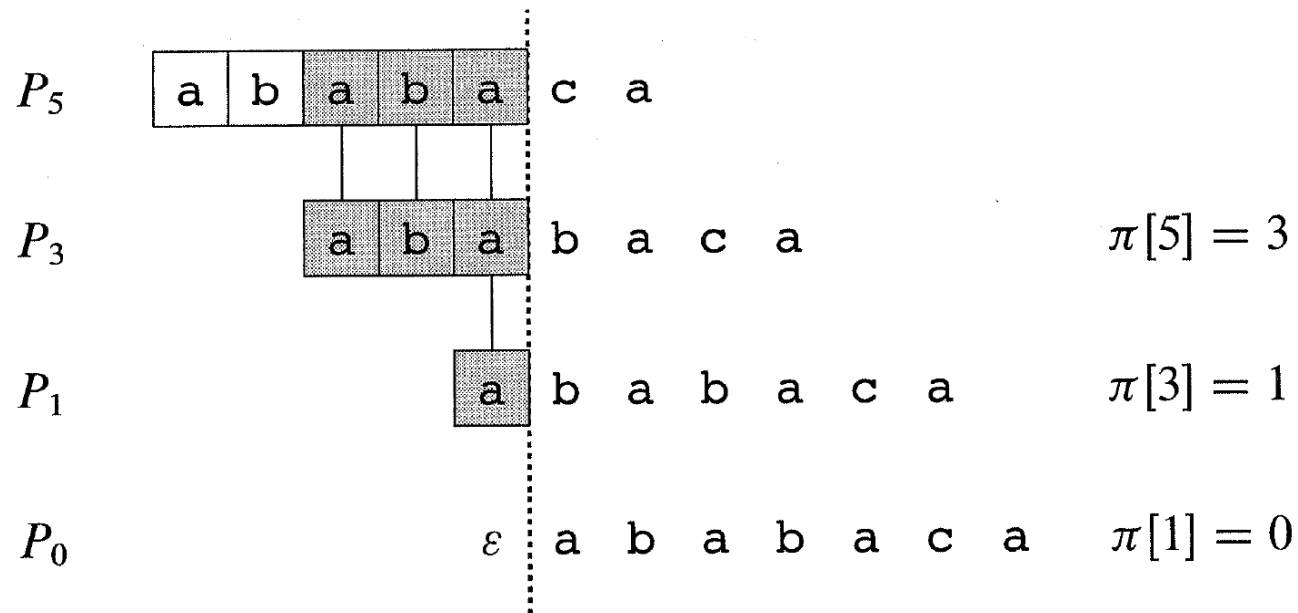
Knuth-Morris-Pratt: Beregning af prefix funktionen

COMPUTE-PREFIX-FUNCTION(P)

```
1   $m = P.length$ 
2  let  $\pi[1..m]$  be a new array
3   $\pi[1] = 0$ 
4   $k = 0$ 
5  for  $q = 2$  to  $m$ 
6      while  $k > 0$  and  $P[k + 1] \neq P[q]$ 
7           $k = \pi[k]$ 
8      if  $P[k + 1] == P[q]$ 
9           $k = k + 1$ 
10      $\pi[q] = k$ 
11 return  $\pi$ 
```


Knuth-Morris-Pratt: Beregning af prefix funktionen

i	1	2	3	4	5	6	7
$P[i]$	a	b	a	b	a	c	a
$\pi[i]$	0	0	1	2	3	0	1



Worst-case tider

Algorithm	Preprocessing time	Matching time	[CLRS]
Naive	0	$O((n - m + 1)m)$	32.1
Rabin-Karp	$\Theta(m)$	$O((n - m + 1)m)$	32.2
Finite automaton	$O(m \Sigma)$	$\Theta(n)$	(32.3)
Knuth-Morris-Pratt	$\Theta(m)$	$\Theta(n)$	32.4