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The Complexity of Parameterized H-Colorings: A survey*

Josep Díaz† Maria Serna† Dimitrios M. Thilikos†

Abstract

We survey recent results on the complexity of several versions of the H-coloring and the list-H-coloring problems that are amenable to parameterization.

1 Introduction

The notion of homomorphism between graphs is a natural algebraic characteristic which has been used to study the structural properties of several combinatorial problems on graphs. Recall that given two graphs $G = (V(G), E(G))$ and $G' = (V(G'), E(G'))$ an *homomorphism* of G into G' is a map $\theta : V(G) \to V(G')$ with the property that $\{v, w\} \in E(G) \Rightarrow \{\theta(v), \theta(w)\} \in E(G')$. For a fixed graph H, possibly with loops but without multiple edges, we say that a graph G has an *H-coloring* if there exists a homomorphism θ from G to H. In Figure 1 we have an example of an H-coloring of a graph. Given any graph G as input, the *H-coloring problem* asks whether there exists an H-coloring of G. Notice that in the particular case when H is the complete graph K_c, the H-coloring problem is the problem of deciding if G is c-colorable. The complexity of the H-coloring problem is well known (see [39] for a survey). Hell and Nešetřil [31] proved a dichotomy theorem stating that if H is bipartite or it has a loop, then the H-coloring problem can be trivially solved in polynomial time, otherwise the H-coloring problem is NP-complete. Similar results hold for the particular case where G has bounded degree [27].

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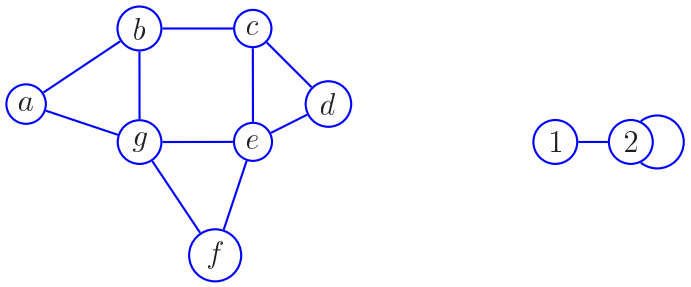
†Departament de Llenguatges i Sistemes Informàtics. Universitat Politècnica de Catalunya. Campus Nord Mòdul C6. c/ Jordi Girona Salgado 1-3, 08034, Barcelona, Spain. E-mails: {diaz, mjserna, sedthilk}@lsi.upc.es



G H

Figure 1: An example of an H-coloring of G. The homomorphism is given by: $\theta(a) = \theta(d) = \theta(f) = 1$ and $\theta(b) = \theta(c) = \theta(e) = 2$

An interesting extension of the H-coloring problem is the *list H-coloring*. Given a graph G and, for every $v \in V(G)$, a set $L(v) \subseteq V(H)$, the *list H-coloring* problem asks whether there is an H-coloring χ of G such that for every $u \in V(G)$ we have $\chi(u) \in L(u)$. Notice, that making every list $L(u) = V(H)$, the list H-coloring is the H-coloring problem. Moreover, the list K_c-coloring is the *list-coloring problem* (see for [18, 35]). From the previous remarks, together with the result in [31], we know that if the H-coloring problem is NP-complete, the list H-coloring problem is also NP-complete. However, the dichotomy is not as clear as in the case of the H-coloring problem. There are three dichotomy results for list H-coloring problems. If H is a *reflexive* (every vertex is looped) interval graph, the list H-coloring problem can be solved in polynomial time, otherwise the problem is NP-complete [25]. The second result states that if H is *irreflexive* (no vertex is looped) and the complement of H is a circular arc graph of clique covering number two, the H-coloring problem can be solved in polynomial time, otherwise the problem is NP-complete [26]. If H is a *generaL* (with looped and unlooped vertices) bi-arc graph, the list H-coloring problem can be solved in polynomial time, otherwise the problem is NP-complete [30].

An interesting issue is *counting* the number of solutions to the above mentioned problems. Most counting versions of problems, whose decision versions are NP-complete, are known to be #P-complete. Moreover, the search for efficient approximations to counting problems, known to be #P-complete, has become one of the exciting areas of research in the last decade [33]. It should be noticed, that many counting problems on a graph G can be restated as counting the number of homomorphisms from G to a particular fixed graph H. For instance, the classical problem of counting the number of proper c-colorings of a given graph G is equivalent to counting the number of K_c-colorings of G. As a sec-

ond example, the problem of counting the number of independent sets corresponds to the problem of counting the number of H-colorings, where H consists of a single edge with a loop in one of its two vertices (see Figure 1).

Given an input graph G, the *$\#H$-coloring problem* is the problem of evaluating the number of H-colorings in G. In the same manner, given the input $(G, \{L(v)\})$, the *list $\#H$-coloring problem* is the problem of evaluating the number of list H-colorings of $(G, \{L(v)\})$.

The following dichotomy result is due to Dyer and Greenhill: the $\#H$-coloring problem is $\#\mathsf{P}$-complete if H has a connected component which is not a complete reflexive graph or a complete irreflexive bipartite graph, otherwise it is in P. This result holds even in the case when G has degree bounded by a constant [23].

Regarding the complexity of the problem of counting list H-colorings, it is not difficult to prove that the number of list H-colorings can be computed in polynomial time whenever H is a reflexive complete graph or an irreflexive complete bipartite graph [15, 30]. This observation together with the $\#\mathsf{P}$-completenes result for the $\#H$-coloring problem implies the following dichotomy result: the list $\#H$-coloring problem is $\#\mathsf{P}$-complete if H has a connected component which is not a complete reflexive graph or a complete irreflexive bipartite graph, otherwise the counting problem is in P.

The aim of this paper is to survey the use of ideas from parameterized complexity, to further explore the complexity of the H-coloring and the list H-coloring problems. In defining a parameterization, the issue is not whether a problem is hard, but what makes the problem hard or easy to compute. To study the *structural hardness* of a difficult problem, the approach is to split the input into two parts: a *difficult* part (the non-parameterizided) and an *easy* part (the parameterized), where we impose some restrictions. For several problems, it is known that the parameterization of the input does not break the NP-completeness barrier. A classical example is the *coloring problem* parameterized by the number k of colors that can be used. It is well known that the problem is NP-complete, for $k \geq 3$. On the other hand, problems like the *maximum independent set* or the *minimum vertex cover* of a graph become polynomially solvable when we parameterize them by the size of the independent set or by the size of the vertex cover. Even in the cases where, a parameterization of a NP-complete problem leads to a polynomial time algorithm, there are different upper bounds of the running time for the best known algorithm. For instance, the running time could be $O(n^{f(k)})$ or it could be $O(f(k)n^{\alpha})$, where $f(k)$ is a function of k and $\alpha \in \mathbb{N}$. A parameterized problem is said to be *Fixed Parameter Tractable* if there exist an $O(f(k)n^{\alpha})$-algorithm that solves the problem. The class FPT is the class of all fixed parameter tractable problems. In a series of papers on parameterized complexity, Downey and Fellows defined a parameterized complexity hierarchy, the W-*hierarchy*, that

falls between FPT and P, $\mathsf{FPT} \subseteq \mathsf{W}[1] \subseteq \mathsf{W}[2] \subseteq \cdots \subseteq \mathsf{P}$, along with suitable notions of reducibility and completeness (see [21] for a nice exposition of parameterized complexity). It is an open problem whether the inclusion in the hierarchy is strict. Moreover, there is evidence that if a problem is complete for some level of the W-hierarchy, then it is not expected to have an $O(f(k)n^{\alpha})$-algorithm. For example, the parameterized *vertex cover problem* belongs to FPT [4], while the the parameterized *independent set problem* is known to be W[1]-complete [19].

We investigate the parameterized complexity of different variants of the H-coloring and the list H-coloring problems, by considering two different types of parameterizations. The first approach is to set as parameter the *treewidth* of the input graph. Intuitively, the parameter of treeewidth is a measure of the global connectivity of a graph (see the formal definitions in Section 2). We survey recent results proving that several extensions and variants of the H-coloring problem, can be solved in time linear to the size of the input graph. We stress out that the algorithms are easy to implement and remain polynomial even in the general case where we consider H to be a part of the input.

The second approach is to parameterize the problems by restricting the number of vertices in G that are mapped into a specific subset of vertices of H. We present characterizations of H that allow the classification of the decisional parametrized problems as in FPT, in P, or as NP-complete.

Notice that the counting versions, the list $\#H$-coloring and the $\#H$-coloring, are functional problems and therefore cannot fit into the current framework of the parameterized complexity theory. To study the complexity of the counting versions of the parametrized problems we define the class #PPT (#P Parameter Tractable problems) as the class of parameterized counting problems, which can be solved by an algorithm within time $O(f(k)n^{\alpha})$. We investigate characterizations for which the parameterized counting problems remain #P-complete, as well as conditions for which the parameterization classifies the problem in the classes P or #PPT. Notice that the solution to the list H-coloring and the H-coloring problems, can be considered as a particular case of their counting versions, therefore, when possible, we describe algorithms for solving the counting versions of the problems and we state their decision versions as corollaries to those algorithms.

In the last section, we present some comments and conjectures on the parametrized approach for the counting and decisional versions of the H-coloring problem, and propose some alternative lines of research.

Throughout the paper, we use some standard notation. For the input graph G, we set $n = |V(G)|$ and $m = |E(G)|$. For the fixed graph H, $h = |V(H)$ and $e = |E(H)|$. For a given graph G and a vertex subset $S \subseteq V(G)$, let $G[S]$ be the subgraph induced by S, and

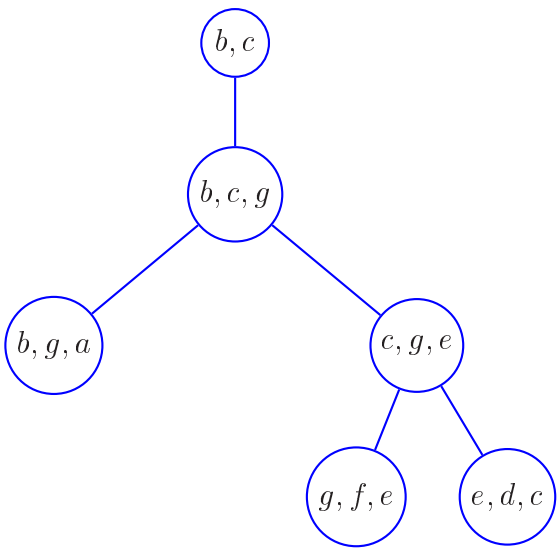


Figure 2: A tree decomposition of the graph G in Figure 1

let $G - S$ denote the subgraph $G[V(G) - S]$. As usual K_k denotes a complete graph on k vertices and $K_{k,l}$ a complete bibartite graph with parts containing k and l vertices. As usual for a functiuon θ we use $\theta|_S$ to denote its restrictioin to the set S.

2 Parameterizing by treewidth

Treewidth was first defined by Halin in [29] and was reintroduced independently in [3] and [44]. It plays a key role in many proofs in structural graph theory [45, 40] and served as one of the cornerstone concepts for the lengthy proof of the Wagner's conjecture developed by Robertson and Seymour in their Graph Minor Series (see [43] for a survey). Formally,

Definition 2.1. A *tree decomposition* of a graph G is a pair (X, U) where U is a tree whose vertices we will call *nodes* and $X = (\{X_i \mid i \in V(U)\})$ is a collection of subsets of $V(G)$ such that

1. $\bigcup_{i \in V(U)} X_i = V(G)$,
2. for each edge $\{v, w\} \in E(G)$, there is an $i \in V(U)$ such that $v, w \in X_i$, and
3. for each $v \in V(G)$ the set of nodes $\{i \mid v \in X_i\}$ forms a subtree of U.

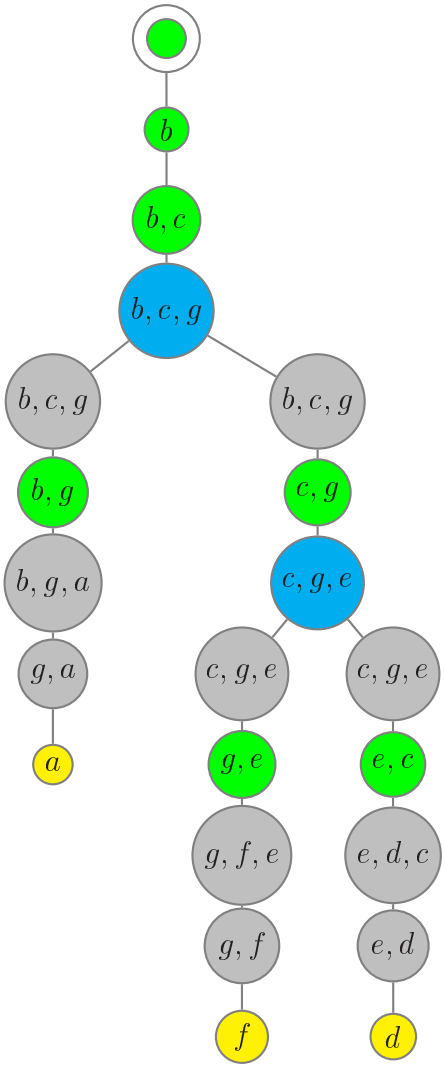


Figure 3: A nice tree decomposition of the graph G in Figure 1

The *width* of a tree decomposition $(\{X_i \mid i \in V(U)\}, U)$ equals $\max_{i \in V(U)}\{|X_i| - 1\}$. The *treewidth* of a graph G is the minimum width over all tree decompositions of G.

In Figure 2, we present an optimal treewidth decomposition of the graph G given in Figure 1.

As a graph parameter, treewidth has many algorithmic applications. A wide range of combinatorial optimization problems are polynomially solvable when restricted to graphs with bounded treewidth. Unfortunately, computing the treewidth of a graph is a NP-complete problem [3]. However, we can fix our attention only to graphs where the treewidth is bounded by a constant k. Such graphs are alternatively called *partial k-trees*. For any constant k, Bodlaender [6] presented a linear time algorithm that, given a graph G, checks whether G is a partial k-tree and, if so, outputs a minimum width tree decomposition.

The canonical methodology to get polynomial solutions to difficult problems, consists of

a two step procedure: First find a constant size tree-decomposition of the input graph, not necessarily optimal. Then, use *dynamic programming* to get a solution, taking advantage of the bounded treewidth decomposition of the graph (see [2, 5]). Unfortunately, for the purpose of solving the first canonical step, the algorithm of Bodlaender does not seem to be feasible to implement [7]. However, we can make use of earlier algorithms that output a tree decomposition of G, with width bounded by a linear function of k [42, 36, 38]. In particular, the deterministic algorithm by Reed [42] runs in $O(n \log n)$ time and, for constant k, it either returns that the treewidth of G is more than k, or it constructs a tree decomposition of width $4k$ or less. This last algorithm allows us to assume that any partial k-tree is always given together with a tree decomposition of constant width.

2.1 The main algorithm

The H-coloring problem is one of the many problems, where the dynamic programming technique has yield a polynomial-time solution for partial k-trees [46]. In terms of parameterized complexity this means that, for any H, the H-coloring problem parameterized by the treewidth of the input graph is a problem in FPT.

For some counting problems on partial k-trees, where k is a fixed constant, Courcelle [13] associated the existence of a polynomial time algorithm with their expressibility by Monadic Second Order Logic, see also [12]. As a consequence of these results, it is possible to construct a polynomial time algorithm solving the $\#H$-coloring problem for partial k-trees, when k and the size of H are fixed constants. However, the results of Courcelle do not provide implementable algorithms because of the very large hidden constants in their complexity.

In the remaining of the section, we present a polynomial time algorithm for counting H-colorings, in the case that the input graph G has constant treewidth and we survey its consequences.

Although the methodology follows the two cannonical steps, we shall remark that we present an easy to be implemented algorithm for the second step, asumming the aforementioned result on the existence of fast and implementable algorithms for obtaining a bounded width decomposition for a partial k-tree. Moreover, the algorithm remains polynomial even when there are no restricions on the size of H. Once more, this is the first positive result on counting H-colorings, when H is generic and only the input graph is restricted.

Instead of working with the general definition of tree decomposition, we shall consider a more refined version of decomposition, the *nice tree decomposition* defined in [6, 7, 34],

which simplifies the exploration of the tree structure.

Definition 2.2. A *rooted* tree decomposition is a triple $D = (X, U, r)$ in which U is a tree rooted at r and (X, U) is a tree decomposition.

Let $D = (X, U, r)$ be a rooted tree decomposition of a graph G where $X = \{X_i \mid i \in V(U)\}$. D is called a *nice* tree decomposition if the following are satisfied:

1. Every node of U has at most two children,
2. if a node i has two children j and h, then $X_i = X_j = X_h$,
3. if a node i has one child, then either $|X_i| = |X_j| + 1$ and $X_j \subset X_i$ or $|X_i| = |X_j| - 1$ and $X_i \subset X_j$.
4. if a node i is a leaf, then $|X_i| = 1$.

In Figure 3 we present a nice tree decomposition for the graph G in Figure 1. It is known that for any constant $k \geq 1$, given a tree decomposition of a graph G of width at most k and $O(n)$ nodes, there exists a linear time algorithm that constructs a nice tree decomposition of G, with $O(n)$ nodes and width at most k [7].

Given a nice tree decomposition $D = (X, U, r)$ of G, for any $p \in X$ of D, let U_p denote the subtree of U, rooted at node p. We set $V_p = \cup_{v \in V(U_p)} X_v$ and, for any $p \in V(U)$, we define $G_p = G[V_p]$. Therefore we associate to each node a subgraph, notice that $G_r = G$. A key observation is the fact that a nice tree decomposition $D = (\{X_p \mid p \in V(U)\}, U, r)$ contains four possible node types: *Start node*, if the node is a leaf; *Join node*, if the node has two children $q_i, i = 1, 2$; *Forget node*, if the node p has only one child q and $|X_p| = |X_q| - 1$; and *Introduce node*, if the node p has only one child q and $|X_p| = |X_q| + 1$. Without lost of generality, we can assume that the root r is a *forget* node with $X_r = \emptyset$.

The optimization of the space used in the counting part of the algorithm is attained by the construction of a special topological ordering of $V(U)$, called *stingy*. This ordering has the property that for any j, the number of nodes in the set $\{u_1, \ldots, u_j\}$ whose parent appears at a position $k > j$ is at most $\log n$. The stingy ordering can be computed in linear time.

Given a nice tree decomposition $D = (X, U, r)$ of a graph G, for each $p \in V(U)$, define the set $F_p = \{\varphi : X_p \to V(H)\}$. Notice that if G has treewidth k, then for any $p \in V(U)$, $|F_p| \leq h^{k+1}$. Moreover, for the root we have $F_r = \{\varnothing\}$. The table associated to a node $p \in V(U)$ will have an entry for each $\varphi \in F_p$, holding the value $I_p(\varphi) = |\{\theta \mid \theta \text{ is an } H\text{-colorings of} G_p \text{ with } \theta|_{X_p} = \varphi\}|$. As we always have $\theta|_\emptyset = \varnothing$, we get that the number of H-colorings of G is equal to $I_r(\varnothing)$.

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function count-H(G, H, D, S)

    D = (X, U, r) is a nice tree decomposition of G with width k
    n = |V(G)|, h = |V(H)|, s = |V(U)|
    S = (p_1, ..., p_s = r) is a stingy ordering of V(U)
    begin
        for p := p_1 to p_s do
            if p is a start node, with X_p = {v} then
                for all a ∈ V(H) do I_p((v, a)) := 1
            end
            if p is a introduce node then
                let q be its unique child
                v := X_p − X_q
                S_q := {u ∈ X_q | {u, v} ∈ E(G_p)}
                for all φ ∈ F_q and a ∈ V(H) do
                    if ∀_{u∈S_q} {φ(u), a} ∈ E(H) then
                        I_p(φ ∪ {(v, a)}) := I_q(φ)
                    else I_p(φ ∪ {(v, a)}) := 0
                    end
                end for
                erase the information on node q
            end
            if  is a forget node then
                let q be its unique child
                v := X_q − X_p
                for all φ ∈ F_p do
                    I_p(φ) := Σ_{a∈V(H)} I_q(φ ∪ {(v, a)})
                end for
                erase the information on node q
            end
            if p is a join node with children q_1, and q_2 then
                for all φ ∈ F_p do
                    I_p(φ) := I_{q_1}(φ) · I_{q_2}(φ)
                end for
                erase the information on nodes q_1 and q_2
            end
        end for
        return I_r(∅)
    end
```

Figure 4: An algorithm for counting H-colorings

Theorem 2.1 ([16]). Given a partial k-tree G, together with a nice tree decomposition $D = (X, U, r)$ with constant and a stingy ordering of the nodes in D, the algorithm Count-H computes the number of H-colorings of G in $O(nh^{k+1} \min\{k, h\})$ steps, using $O(h^{k+1} \log n)$ additional space.

If we use an $O(f(k)n)$ algorithm to solve the first canonical step, we have the following corollary to Theorem 2.1.

Corollary 2.1. Given a graph G if it has treewidth bounded by a constant k, then we can solve the $\#H$-coloring problem in $O(n(h^{k+1} \min\{k, h\}) + f(k)))$ steps.

2.2 Other versions of H-coloring

An earlier version of the H-coloring problem is the *exact H-coloring problem*: given a graph G, decide if there is an H-coloring θ of G such that $\theta(V(G)) = V(H)$ and $\theta(E(G)) = E(H)$. This problem appeared in [28] as problem GT-52 and it is known to be NP-complete, even for the case where H is a triangle [37]. An intermediate problem is the one of asking whether there is an H-coloring θ of G such that $\theta(V(G)) = V(H)$ and we call it *vertex exact H-coloring*. The *list exact H-coloring* and the *list vertex exact H-coloring* are defined in the obvious way and we call their counting versions *list exact $\#H$-coloring* and *list vertex exact $\#H$-coloring*. Algorithm count-H can be adapted to solve all these counting variations of the $\#H$-coloring problem.

Theorem 2.2 ([16]). The exact $\#H$-coloring and the vertex exact $\#H$-coloring problems, parameterized by the treewidth of the input graph, are all in #PPT.

Theorem 2.2 generate corollaries analogous to Corollary 2.1 in the obvious way.

2.3 Counting list H-colorings

It is easy to adapt the algorithm count-H to obtain an algorithm for the list $\#H$-coloring problem for graphs of bounded treewidth. The unique change is the redefinition of the set F_p as $\{\varphi : X_p \to V(H)$ and $\forall_{x \in X_p} \varphi(x) \in L(x)\}$. The only change that should be applied in function count-H is on its 4th line, where the requirement $a \in V(H)$ should be restricted to $a \in L(v)$. Applying similar changes to the algorithms used to prove Theorem 2.2 we can rewrite them in their "list" versions with the same complexity bounds (for further details see [16]).

2.4 The decision version of H-coloring problems

Notice that a graph G is H-colorable if the number of H-colorings of G is non zero. This implies that the algorithms involved in the Theorems 2.1, 2.2, and 2.2 can solve the corresponding decision version of the problems examined with the same time bounds, as well as their "list" extensions. In other words the decision version of all the variations of the H-coloring introduced in this section, belong in FPT. We mention that for the case of H-coloring of partial k-trees, the result described improves the best so far known algorithm, which runs in $O(nh^{2(k+1)})$ steps and is due to Telle and Proskurowski in [46].

2.5 The directed case

Given two directed graphs $\vec{H}$ and $\vec{G}$, an *$\vec{H}$-coloring of $\vec{G}$* is any function $\theta : V(\vec{G}) \to V(\vec{H})$ with the property that $(v, w) \in E(\vec{G}) \Rightarrow (\theta(v), \theta(w)) \in E(\vec{H})$. If $\vec{H}$ is a fixed directed graph, the *$\vec{H}$-coloring problem* asks whether, a given directed graph $\vec{G}$ has an $\vec{H}$-coloring. We define the *$\#\vec{H}$-coloring problem* as the problem of, given a directed graph $\vec{G}$, counting all the $\vec{H}$-colorings of $\vec{G}$. In an analougous way, we can extend the definition for the list, exact and vertex exact variations.

It is easy to adapt the algorithms of Theorems 2.1, 2.2, and 2.2 as well as their "list" extensions for the directed case. The complexity of the corresponding algorithms is the same (for details, see [16]).

2.6 Enumeration

Notice that for each of the algorithms described so far, if we retain the information of all the tables, it is possible to use it in order to enumerate all the homomorphisms. The storing of all the tables implies a burden of $O(n/\log n)$ to the space reported in Theorems 2.1, 2.2, and 2.2. In particular, setting up a suitable bookkeeping of the enumerated homomorphisms, a top-down traversal of the table information can pop-up each of them in $O(n)$ steps.

2.7 The general homomorphism problem

Consider the *homomorphism* problem of deciding, given two input graphs G_1 and G_2, whether there is an homomorphism from G_1 to G_2. From Theorem 2.1 we have that the homomorphism problem can be solved in polynomial time if we parameterize it by the

treewidth of G_1. Therefore, the H-coloring problem for partial k-trees remains polynomially solvable even if we consider H to be a part of the input. Similar observations hold for the corresponding list and counting versions.

Notice that if we parameterize the homomorphism problem by considering the treewidth of G_2, instead of by the treewidth of G_1, we do not affect the generality of the dichotomy theorem of Hell and Nešetřil [39] as, for any k, graphs with treewidth k can be bipartite or non-bipartite.

2.8 Coloring and chromatic polynomial

Several researchers have considered the problem of counting the number of proper c-colorings in a graph G. The problem is in #P-hard for $c \geq 3$ and maximum degree Δ of G at least 3 [32]. In the same paper, it is proved that there exists a *Fully Polynomial time Randomized Aproximation Scheme* (FPRAS) for the number of colorings in the case when $c \geq 2\Delta + 1$. Bubley et al. [9] proved that the problem is $\#P$-hard for fixed Δ, but there is a FPRAS for $c = 5$ and $\Delta = 3$. Edwards [24] proved that if $c \geq 3$ and the minimum degree where $\delta \geq \alpha n$, the counting problem is in #P-complete if $\alpha < \frac{c-2}{c-1}$, but it is in P for $\alpha > \frac{c-2}{c-1}$. Recall that the problem of counting the number of c-colorings of a graph G is the $\#K_c$-coloring problem. Therefore, we conclude that

Corollary 2.2. An algorithm can be constructed to compute the number of c-colorings of a partial k-tree graph, in $O(nc^{k+1}\min\{k, c\})$ steps.

Andrzejak [1] has given an $O(n^{2+7\log_2 c})$-time algorithm to compute the Tutte polynomial of a partial k-tree graph on n vertices, where c is twice the number of partitions of a set with $3(k + 1)$ elements. Andrzejak's algorithm gave the best procedure to compute the chromatic polymonial for a partial k-tree. As a consequence of the results on counting H-colorings for partial k-trees, the following result is proved in [16].

Corollary 2.3. The chromatic polynomial of a partial k-tree can be constructed in $O(kn^{k+3})$ steps.

2.9 Other extensions

Recall that in the case where H is an edge with only one looped verex, as in Figure 1, the $\#H$-coloring problem is equivalent to the problem of counting independet sets. Using our previous results, we get

Corollary 2.4. The number of independent sets of a partial k-tree can be obtained in $O(n2^{k+1})$ steps.

It has been observed that, by specializing the structure of H, we can generate an arbitrary number of counting problems that are, in general, #P-complete (see [23, 22]). For example, the problem of counting the q-particle Widom-Rowlinson configurations in bounded treewidth graphs. For further applications of the results described in this section see [16].

Finally, notice that, for the counting and decision version of the problems, Theorems 2.1 and 2.2 provide polynomial time algorithms even in the case where $k = O(\log n)$.

3 Parameterizing H-coloring by image restriction

Let us introduce the second type of *parameterization* for the H-coloring problems. Let $C = \{a_1, \ldots, a_r\}$ be a set of r vertices in $V(H)$ and let $K = (k_1, \ldots, k_r)$ be an r-tuple of non negative integers, where each k_i is associated to a_i. The triple (H, C, K) is called a *partial weighted assignment* on H and a mapping $\chi : V(G) \to V(H)$ is an (H, C, K)-*coloring* of G if χ is an H-coloring of G such that, for all $a_i \in C$, $|\chi^{-1}(a_i)| = k_i$. For each partial weighted assignment (H, C, K), let $k = \sum_{i=1,\ldots,r} k_i$. A partial weighted assignment (H, C, K) is a *weighted extension* of a graph F if $V(H) - C = V(F)$. We call a partial weighted assignment (H, C, K) *positive* if all the integers in K are positive.

For fixed H, C and K, given an input graph G, the (H, C, K)-*coloring* problem asks whether there exists an (H, C, K)-coloring of G. Notice, that the (H, C, K)-coloring can express well known parameterized problems, like the the *independent set* and the *vertex cover* problems (see Figure 5).

The new parameterization can be extended in a straightforward manner to define the list (H, C, K)-coloring problem. We define the $\#(H, C, K)$-*coloring* as the problem of counting the number of (H, C, K)-colorings of an input graph G, and the *list* $\#(H, C, K)$-*coloring* as the problem of counting the number of list (H, C, K)-colorings of an input $(G, \{L(v)\})$.

3.1 Easy cases

In this subsection, we survey results form [15], giving necessary conditions for the $\#(H, C, K)$-coloring problem and the list $\#(H, C, K)$-coloring, to be solvable in linear time. A sufficient condition, for the list $\#(H, C, K)$-coloring problem to be solved in linear time, is

Independent Set Vertex Cover

Figure 5: The graphs (H, C, K) for the parameterized independent set and vertex cover as parameterized colorings (the big vertices represent the labeled vertices of H)

that the parameterized vertices form a vertex cover. The core of the proof is the Algorithm Count-List-Colorings in Figure 6, which given a graph G, counts the number of list (H, C, K)-coloring, using $O(kn + f(k, h))$ steps.

Theorem 3.1. If (H, C, K) is a partial weighted assignment, where $E(V(H) - C) = \emptyset$, there exists an $O(kn + f(k, h))$ time algorithm that solves the list $\#(H, C, K)$-coloring problem.

Recall that any H-coloring can be seen as a list H-coloring in which the list for each vertex is $V(H)$. Therefore, as a corollary to the previous lemma, we get a necessary condition for the $\#(H, C, K)$-coloring problem to be in the class #PPT,

Corollary 3.1. If (H, C, K) is a partial weighted assignment, where $E(V(H) - C) = \emptyset$, then there exists an $O(kn + f(k, h))$ time algorithm that solves the $\#(H, C, K)$-coloring problem.

It is easy to observe that, when $E(V(H) - C) = \emptyset$, an (H, C, K)-coloring of G exists if and only if G has a vertex cover of size at most k. Therefore G must have bounded treewidth, and both Theorem 3.1 and Corollary 3.1 could be obtained as a variation of Algorithm Count-H. However both results improve the complexity bound, as they do not require the computation of a tree decomposition.

3.2 Cases in P

In this section we present the cases of the $\#(H, C, K)$-coloring and list $\#(H, C, K)$-coloring problems, which are known to be solved by an algorithm with time bound $O(n^{k+c})$, and therefore can be solved in polynomial time.

The main result relates the problem of counting list (H, C, K)-colorings with the problem of counting list $(H - C)$-colorings. This result is the key for all the positive results in this subsection and it appears in [15].

Algorithm Count-List-Colorings(G, L, H, C, K).

Input: Two graphs G, H, a function $L : V(G) \to 2^{V(H)}$, and a partial weighted assignment (H, C, K) on H such that $E(H - C) = \emptyset$.

Output: The number of list (H, C, K)-colorings of G.

1: Let R_1 be the set of vertices in G of degree $> k$.

2: If $|R_1| > k$ or $|E(G)| > kn$ then return 0.

3: Set $G' = G[V(G) - R_1]$.

4: Let R_2 be the non isolated vertices in G' and let R_3 be the isolated vertices in G'.

5: If $|R_2| > k^2 + k$ then return 0.

6: Set up a partition $\mathcal{R} = (P_1, \ldots, P_m), m \leq q \cdot 2^h$ of R_3 where

$$\forall_{v,u \in R_3} \ (\exists_{1 \leq i \leq m} \ \{v, u\} \in P_i \Leftrightarrow (N_G(v) = N_G(u) \wedge (L(v) = L(u)))).$$

(q is the number of different neighborhoods of vertices in R_3.)

7: Let $Q = \emptyset$.

8: For $i = 1, \ldots, m$,

if $|P_i| \leq k + 1$, then set $F_i = P_i$,

otherwise let F_i be any subset of P_i where $|F_i| = k + 1$.

Set $Q = Q \cup F_i$ and $P_i = P_i - F_i$.

9: Let $\mathcal{H}$ be the set of all the list (H, C, K)-colorings of $G[R_1 \cup R_2 \cup Q]$.

10: Set $\eta = 0$.

11: For any $\chi \in \mathcal{H}$, do

Set $\beta = 1$.

For any nonempty $P_i \in \mathcal{R}$, do

Let V_i contain any vertex x of $H - C$ where $N_H(x) \supseteq \chi(P_i)$.

Set $\beta := \beta \cdot |V_i|^{|P_i|}$.

Set $\eta := \eta + \beta$.

12: return η.

13: End.

Figure 6: Algorithm Count-List-Colorings

Theorem 3.2. The list $\#(H, C, K)$-coloring problem can be solved in n^{k+c} steps, whenever the list $\#(H - C)$-coloring problem can be solved in $O(n^c)$ steps.

As mentioned in the introduction, the dichotomy for counting list H-colorings is the same as for counting H-colorings, therefore we have

Corollary 3.2. The list $\#(H, C, K)$-coloring problem can be solved in n^{k+c} steps, if the $\#(H - C)$-coloring problem can be solved in $O(n^c)$ steps.

Recalling, once more, the direct relationship between the list H-coloring and the H-coloring problems, we get

Corollary 3.3. The $\#(H, C, K)$-coloring problem can be solved in n^{k+c} steps, if the list $\#(H - C)$-coloring problem can be solved in $O(n^c)$ steps.

3.3 Hardness results

Let us consider negative results giving conditions under which the list $\#(H, C, K)$-coloring remains $\#\mathsf{P}$-complete. The following result has not been published previously and we provide here a complete proof.

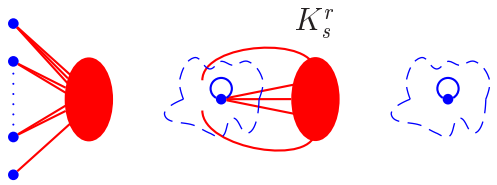
Theorem 3.3. For any parameter assignment (H, C, K), the list $\#(H, C, K)$-coloring problem is $\#P$-complete whenever the $\#(H - C)$-coloring problem is $\#P$-complete.

Proof. Let $H' = H - C$. We reduce the $\#H'$-coloring problem to the list $\#(H, C, K)$-coloring problem. Let G be an instance of the H'-coloring problem. We construct an instance G' of the (H, C, K)-coloring problem as follows: Take G' as the disjoint union of G and a graph F, that consists of k isolated vertices. We assign to every $v \in V(G)$, the list $L(v) = V(H')$ and to every $f \in V(F)$, we assign the list $L(f) = C$.

Notice that, from the way we have defined the lists, the additional vertices can be only mapped to the set of parameterized vertices, but any arrangement of images is possible. The size of F guarantees that every parameterized vertex receives the prescribed number of images. Furthermore, combining an arrangement of the vertices of F with an H'-coloring of G we obtain a valid list H-coloring of $(G', \{L(v)\})$.

Therefore, for any H'-colorings of G there are $k!$ list H-colorings of $(G', \{L(v)\})$ and the statement of the theorem follows. □

Putting together Theorems 3.2, 3.3 and the results in [15, 30, 23] we get the following dichotomy.



Type: 1 component 2 component 3 component

Figure 7: Components for a compact partial weighted assignment

Theorem 3.4. The list $\#(H, C, K)$-coloring is #P-complete if $H - C$ has a connected component which is not a complete reflexive graph or a complete irreflexive bipartite graph. Otherwise the counting problem is in P.

The hardness result for the $\#(H, C, K)$-coloring problem seems more difficult to obtain. The results in [15] provide a partial answer, by showing #P-completeness when H has the property that no homomorphism from H to H sends vertices in C to vertices in $V(H) - C$.

3.4 The decision version

All the positive results for the counting versions can be translated to their decision versions, however, the hardness results can be reinforced. In [17] another necesary condition for the (H, C, K)-coloring problem to be in the class FPT was presented. First we need a definition.

We say that a partial weighted assignment (H, C, K) is *compact* when each connected component H_i of H satisfies one of the following exclusive conditions:

(1) $E(H_i - C) = \emptyset$,

(2) $H_i[C]$ is a non-empty reflexive clique with all its vertices adjacent with one looped vertex of $H_i - C$,

(3) $V(H_i) \cap C = \emptyset$ and H_i contains at least one looped vertex.

Figure 7 gives a representation of the types of components allowed in a compact weighted assignment. Let (H, C, K) be a compact partial weighted assignment. Notice that if $\chi : V(G) \to V(H)$ is a (H, C, K)-coloring of G, the total size of the connected components of G that are mapped to the vertices of some component H_i of type (2), is at least k_i, where a_i is the unique weighted vertex in H_i.

The next theorem was proved in [17]. The crunch of the proof is an $O(n(k + h)) + \gamma(G)f(k, h))$ time algorithm, where $\gamma(G)$ is the number of the connected components of

the input graph G. The basic ideas of the algorithm are the following: first, reduce the problem to a compact partial weighted assignment of particular components of each type and consider two cases. Let us first consider the case when G has "many" connected components. In this case an adaptation of the algorithm Count-List-Colorings is used to check whether a "small" number of them are mapped to the type (1) components of H, so plenty of components are left unmapped, which will allow an extension of the mapping to the remainning of G. On the other hand, if G has few connected components, then the number of components of G that can be mapped to the components of H does not depend on the size of G, and a clever exhaustive search algorithm is constructed to check the existence of an (H, C, K)-coloring.

Theorem 3.5. If (H, C, K) is compact, then the (H, C, K)-coloring problem, parameterized by K, belongs to the class FPT.

It is not known any equivalent result for the list (H, C, K)-coloring problem. For the hardness results, an extension of the argument used in the proof of Theorem 3.3 yields the following result on the complexity of the list (H, C, K)-coloring problem.

Corollary 3.4. The list (H, C, K)-coloring problem is NP-complete, whenever the list $(H - C)$-coloring problem is NP-complete.

On the other hand, a much more involved argument is presented in [17], which provides a similar hardness result for the (H, C, K)-coloring problem.

Theorem 3.6. The (H, C, K)-coloring problem is NP-complete if $(H - C)$ is not bipartite and it does not contain a loop.

On the positive side, Theorem 3.2 can be extended to get both problems in the class P.

Corollary 3.5. The (H, C, K)-coloring and the list (H, C, K)-coloring problems can be solved in n^{k+c} steps, whenever the list $(H - C)$-coloring can be solved in $O(n^c)$ steps.

The previous result include the particular cases where $H - C$ is a reflexive interval graph [25] and where $H - C$ is an irreflexive graph whose complement is a circular arc graph of clique covering number two [26]. Furthermore, Theorem 3.6 and Corollary 3.5 provides a dichotomy theorem for the list (H, C, K)-coloring problem.

Theorem 3.7. The list (H, C, K)-coloring problem is NP-complete if $(H - C)$ is not bipartite and it does not contain a loop, otherwise it is in P.

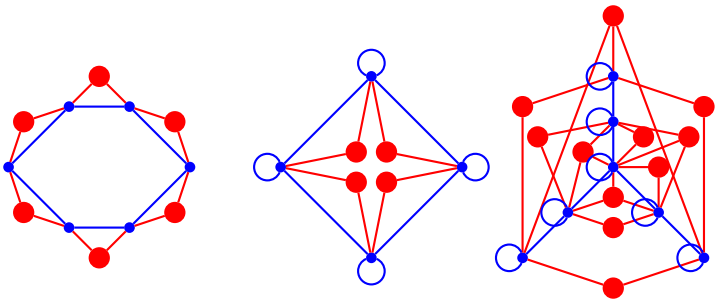


Figure 8: Some hard partial weighted assignments

For the (H, C, K)-coloring problem, there is a gap, because the positive results relate to the dichotomy for the list H-coloring problem, while the negative results relate to the dichotomy for the H-coloring problem. For some graphs in the gap, there are negative and positive results depending on the weigthed extension selected.

The next result shows that for any graph F, for which the list F-coloring problem is NP-complete, but the F-coloring problem is in P, F has weighted extensions for which the problem falls in P.

Theorem 3.8. Let F_1 be either a bipartite graph with or without loops or a graph with at least one loop, and let F_2 be any graph. Then, for any K, the $(F_1 \oplus F_2, V(F_2), K)$-coloring can be solved in polynomial time for any partial weighted assignment K.

In the previous theorem, $F_1 \oplus F_2$ denotes the graph obtained from F_1 and F_2 adding all the edges between vertices in different graphs. It is also worth to mention that for any weighted extension of a graph F for which the F-coloring problem is in P, the problem is also polynomially solvable in the trivial case $K = (0, \ldots, 0)$.

The condition of Theorem 3.6 is not necessary. The next result presents weighted assignments (H, C, K) for which the $(H - C)$-coloring problem is in P, but the (H, C, K)-coloring problem is NP-compete.

Theorem 3.9. The (H, C, K)-coloring problem is NP-complete for the partial weighted assignments depicted in Figure 8, provided that (H, C, K) is positive.

Finally, notice that the subgraph induced by the non parameterized vertices in each of the 3 examples given in Figure 8 have, by Theorem 3.8, another weighted extension, so that the corresponding parameterized coloring problem belongs to the class P.

4 Remarks and open problems

The results for all the versions of the H-coloring problem are sumarized in Tables 1 and 2. Notice that, all the hardness results presented in this paper, can be extended to the case in which the input graph has degree bounded by some constant. Several problems remain unsolved, we post some of them together with some conjectures. We propose other interesting ways to parameterize the H-coloring problem, and finish citing some open problems related to lines of attack #P-hard problems.

4.1 Dichotomy conjectures

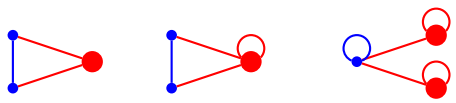
The results in Theorems 3.6 and 3.8 are sharp in the following sense: If F is a graph where the F-coloring is NP-complete then, for any weighted extension (H, C, K) of F, the (H, C, K)-coloring is also NP-complete. On the other hand, if the F-coloring problem is in P then *there exist* a weighted extension (H, C, K) of F so that the (H, C, K)-coloring problem is in P. Moreover, the results in Theorem 3.9 and Corollary 3.5 are also sharp, in the sense that if F is a graph where the list F-coloring problem is in P then, for any weighted extension (H, C, K) of F, the (H, C, K)-coloring problem is also in P. We provided some examples where the list F-coloring problem is NP-complete and F has a weighted extension (H, C, K) such that the (H, C, K)-coloring problem is also NP-complete.

The above observations indicate that different weighted extensions of some graphs produce parameterized coloring problems with different complexities. It seems to be a hard problem to achieve a dichotomy discriminating those parameterized assignments (H, C, K) of a given graph F for which the (H, C, K)-coloring problem is NP-complete or in P. However we conjecture the following.

Conjecture 4.1. For any graph F such that the list F-coloring problem is NP-complete, there is a weighted extension (H, C, K) of F such that the (H, C, K)-coloring problem is also NP-complete.

The results on NP-completeness indicate, that the frontier depends not only on the structure of the graph $H - C$, but also on the structure imposed by the weighted vertices. We observe that in all the complexity results described in this survey, positive or negative, the dichotomy does not depend on the choice of the numbers in K (when K is positive).

We now fix our attention on conditions classifying the (H, C, K)-coloring problem in FPT. We conjecture that the condition of Theorem 3.5 is also necessary.



(H_1, C_1, K_1) (H_2, C_2, K_2) (H_3, C_3, K_3)

Figure 9: Three weighted extensions conjectured to be W[1]-hard when K is parameterized

Conjecture 4.2. For any partial weighted assignment (H, C, K), the (H, C, K)-coloring problem is in FPT if (H, C, K) is compact, otherwise the problem is W [1]-hard.

In support of this conjecture we recall that the parameterized *independent set* problem, known to be W [1]-complete [20], satisfies the conjecture.

Conjecture 4.2 is sufficiently general to express several open problems in parameterized complexity such as

1. (Parameter: k) Does G contain an independent set S, where $|S| = k$, and such that $G[V(G) - S]$ is bipartite? (This problem can be seen as a parameterization of 3-coloring where some color should be used exactly k times.)

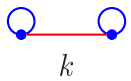
2. (Parameter: k) Is there a set $S \subseteq V(G)$, with $|S| = k$, such that $G[V(G) - S]$ is bipartite?

3. (Parameters: k, l) Does G contain $K_{k,l}$ as subgraph?

These three problems correspond to the parameterized colorings given in Figure 9. Observe that the (H_3, C_2, K_3)-problem is equivalent to ask if the complement of G contains K_{k_1,k_2} as a subgraph.

4.2 Other parametrizations of H-coloring

Other interesting parameterizations of the H-coloring problem are obtained by modifying the equality condition on K. We can consider the $(H, C, \geq K)$-coloring and the $(H, C, \leq K)$-coloring problems, defined like the (H, C, K)-coloring problem with the difference that, for any $a_i \in C$, the number of preimages of a_i is at most k_i or at least k_i, respectively. If we consider the first partial weighted assignment in Figure 5, the $(H, C, \geq K)$-coloring problem is equivalent to the (H, C, K)-coloring problem and the $(H, C, \leq K)$-coloring problem is trivial. For the second partial weighted assignment in Figure 5, the $(H, C, \leq K)$-coloring



($\geq$) Max Cut ($\leq$) Min Cut

Figure 10: The graphs (H, C, K) for the parameterized cut as parameterized colorings

problem is equivalent to the (H, C, K)-coloring problem and the $(H, C, \geq K)$-coloring problem is trivial.

In the parameterization described in Section 3, we fixed the number of preimages of a set of vertices in an H-coloring. As an H-coloring of G maps also the edges of G to edges of H, one could enhance the definition of a (H, C, K)-coloring by including also restrictions on the number of preimages of a subset of edges. This can be done by allowing C to be a subset of $V(H) \cup E(H)$. As usual, if θ is an H-coloring, we define the preimages of an edge $e = \{a, b\}$ as $\theta^{-1}(e) = \{\{v, u\} \in E(G) \mid \theta(v) = a \text{ and } \theta(u) = b\}$. Both the $(H, C, \leq K)$-coloring and the $(H, C, \geq K)$-coloring can be generalized to allow edge subsets in the obvious way.

An interesting case in this parameterization is when H is the graph with two looped vertices connected by an edge e, $C = (e)$ and $K = (k)$, (see Figure 10). This particular problem is equivalent to the problem of deciding whether G has an edge cut of size equal to k. Accordingly, the "$\leq$"-version and the "$\geq$"-version of the same problem asks for an edge cut of size $\geq k$ (the decision version of the *min-cut* problem, which is in P) and an edge cut of size $\leq k$ (the decision version of the *max-cut* problem, which is NP-complete) respectively. Moreover, the *max-cut* problem is known to be in the class FPT. Recall, that all the problems in the class MAXNP are also in FPT [10], and furthermore it is known that the *max-cut* problem is MAXSNP-complete [41].

On the other hand, if $\mathbf{1}$ denotes the vector with all components set to one, the $(H, E(H), \geq \mathbf{1})$-coloring is the exact H-coloring problem, which is NP-complete [37].

Another interesting parameterization for the list H-coloring, is to set as parameter the maximum allowed size for each list.

4.3 Other directions

Given the hardness results of this survey, a natural question is to approximate the counting versions of the H-coloring that are known to be in #P. As the problem is self reducible, a candidate technique would be the almost uniform generation, via the Markov chain method, to generate an almost uniform sampling. In [11, 22], there are given negative

results for uniform sampling in the case of some particular selection of H and one positive result for weighted sampling when H is a tree. It remains a challenging problem, to get more general results to approximate the $\#H$-coloring and the list $\#H$-coloring and their parameterizations.

Other model of research consider that H has weights on all the vertices. This weighting of the vertices of H is interpreted as a product measure on the set of H-colorings [8]. It will be of interest to know if it is posible to have a polynomial time algorithm for sampling H-colorings accordingly to the probability distribution induced by the product measure.

Positive and negative complexity results concerning the special case of the coloring problem in which the degree of the input graph is large were studied in [24]. Edwards results on colorings were partially extended to the H-coloring problem in [14]. It will be of interest to extend the results on counting colorings in [24] to the H-coloring problem.

Problem	FPT	P	NP-complete
list H-coloring	bounded trewidth [16]	irreflexive graphs: dichotomy [26] reflexive graphs: dichotomy [25] general graphs: dichotomy [30]	
H-coloring	bounded trewidth [16]	dichotomy [31]	
list (H, C, K)-coloring	$E(V - C) = \emptyset$ [17]	dichotomy [17]	
(H, C, K)-coloring	(H, C, K) compact [17]	list $(H - C)$-coloring in P [17]	$(H - C)$-coloring NP-hard [17]

Table 1: Complexity of the H-coloring problems

Problem	#PPT	P	#P-complete
list #H-coloring	bounded trewidth [16]	dichotomy [15, 30]	
#H-coloring	bounded trewidth [16]	dichotomy [23]	
list #(H, C, K)-coloring	$E(V - C) = \emptyset$ [15]	dichotomy [15]	
#(H, C, K)-coloring	$E(V - C) = \emptyset$ [15]	list #$(H - C)$-coloring in P [15]	(H, C, K) irreducible [15]

Table 2: Complexity of the counting H-coloring problems

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